

QUINTO

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OBJECT OF THE GAME

Each play, in turn, tries to play from one to five tiles in a row, either rank or file, with at least one of his tiles touching one previously played. The face numbers on the tiles must total 5 or a multiple of 5 in all directions (just as a crossword puzzle must make sense in all directions). Each player scores the total of the face numbers in rows he has completed. High scorer wins.

SETUP

Cluster tiles, face down, around playing board. Draw one tile each to decide who plays first; player with highest number starts, and play rotates clockwise. Return the tiles, face down, to the table and shuffle them. Draw five tiles each, standing them in a row so other players cannot see the numbers. Choose a scorekeeper or keep your own running score.

PLAY

First player: Place from one to five of your tiles in a straight line, either rank (across) or file (down). One of these played tiles must be placed on the center square of the board. The face numbers must total 5 or a multiple of 5 (10, 15, etc.); After playing, draw again to keep a total of five tiles before you.

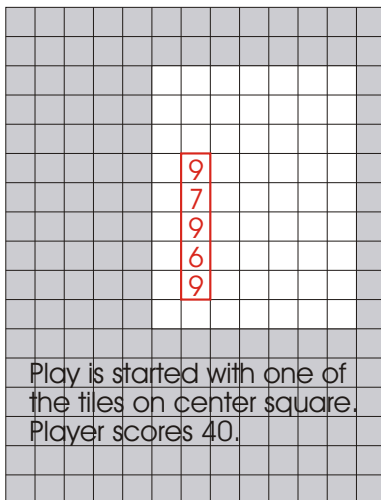
Other players: Do the same, placing at least one of your tiles touching one previously played. The tiles must total 5 or a multiple of 5 in all directions (see SCORING).

A short row (less than five) may be extended by another player. A row may never contain more than five tiles. If you cannot play the proper tiles, you lose a turn.

SCORING

Your score is the same as the total of the face numbers on the tiles in all the rows you have completed. Although you must play your tiles in only one direction in one turn, you will discover it is possible to score in several directions at once (see SAMPLE GAME below). When all of the playable tiles have been used, the player with the highest score wins. Any unplayed tiles are subtracted from the holder's score.

SAMPLE GAME: Seven Consecutive Plays



Player scores 25

"Double Play"
Player scores
 $20 + 10 = 30$

Player scores 20

Player scores 20

"Double Play"
Player scores
 $25 + 10 = 35$

"Triple Play"
Player scores
 $15 + 15 + 25 = 55$