Fighting Formations VASSAL Module Instructions

The Track Display

To seed the Orders Matrix, click on the button in the Available Cubes box. Cubes will be dispatched to the box corresponding to a D10 die roll.

Pressing the "Draw Event" button will dispatch a Random Event and discard any previously drawn Random Event.

Players may use the VP, Attack Total, and Initiative Pawn along the Initiative Track as in a table-top game. Alternately, there are "counter" buttons on the toolbar which can do the same thing. When using these "counters" consider a negative number as being German and any positive number as being Soviet.

Positioning of the Command Radius counters will determine the area of effect radius on the circular command markers. To see an area of effect, click on the hexagonal command radius buttons on the toolbar.

Pressing the "End Turn" button will cause dispersed smoke to disappear; remaining smoke to disperse, command in the Pending Command boxes to shift to Available Command, Tactical Command markers to return to Pending Command, and finally Mission Command markers to flip to Tactical Command.

Where are my pieces?

German pieces are in the German Armory window. Soviet pieces are in the Soviet Armory window. When putting pieces back into these windows, it is important to use the right-click function or Ctrl-R.

Markers are in the "Markers" tray, organized by tabs.

The Fate Card is in the "Asset Cards" window when you first set up a scenario.

Most functions in the game are self-explanatory. To find out what a piece can do, right-click on it. To find out what a button does, click on it.

Stacking:

Stacking can be something of an issue in the game so here's some tips on how to handle stacking as painlessly as possible:

To adjust stacking, double-click on a stack. The pieces will separate vertically (unless rotated). Select an individual counter you wish to reposition. Then use the arrow buttons to position it: Up = Top of stack. Down = Bottom of stack. Left and Right = Up or down one level in the stack.

Why Aren't There Any Scenarios?

Simple: YOU haven't created them!

To set up a scenario, start the module, and choose to start a new offline.

Log in as "Solo" to give you master access of the module.

Next, set up the boards. Do so by adding a "Row." From the top dropdown box, select the Tracks Display (so it's at the top)

Then, for the bottom, select the map for the scenario you wish to set up and click on the "Next" button.

To select a specific card, right-click on the draw pile of the Asset deck, choose the card you want, select OK, and then drag and drop it into the appropriate Asset window.

When done setting up the module, click on the "Retire" button on the toolbar.

Choose to "Become Observer."

Save the file as "scenario name.vsav"

Next, email me (Joel) and send me the vsav file. When I get all these files, I can build them into the module in a future update.