





Commands & Colors: Ancients Vassal Module Hotkeys

| Basic Functions | Hotkey |
|---|--------------------------|
| Show/Hide Hand (Solitaire = active hand) | ⌵ |
| Player Aids | F1 |
| Scenario & in-game notes | ⇧F1 |
| Terrain view (hide blocks) | F7 |
| Roll n dice (n = 1-9) | ⌵n |
|   Draw 1 / (Epic) Draw 2 & end turn ¹ | F12 / ⇧F12 |
|  Draw a card | (Hand window, no hotkey) |
|  Reset the board and advance the turn ² | (Hand window, no hotkey) |
| Combat³ | |
| Set Target to Evade | ^E |
| Set Target to Stand | ^S |
| Clear Attacker | ^V or F6 |
| Apply hit(s) to <i>own side</i> combat unit | ^1-6 |
| Recover hit on <i>own side</i> combat unit | ^` or ^§ |
| Other | |
| Forward (log file) | PgDn |
| UnDo | ^Z or PgUp |
| Server Controls | ⌵S |
| Retire or Switch Side | ⌵R |
| Show Hand(s) | ⇧⌵ |
| Show/Hide Name Tags (Epic) | ⇧F7 |
| Line of Sight tool | ^/ |
| Zoom in and out | ^[and ^] |

¹ All draw buttons & hotkeys perform re-shuffle and “Draw 3” actions, if applicable.

² If pressed before a card is played, the turn is passed back. Press again to resume the new turn.

³ For more combat hotkeys, see the toolbar “Combat Accelerators” drop-down menu.

Modifier symbols: ^ control ⌵ alt or option ⇧ shift ⌘/⌘ command/windows ⌵ escape

Hardware Notes:

i) You may need to tweak your machine settings to use F-key and other hotkeys efficiently.

ii) ⌵ modifier; on MacOS, use the left option key, elsewhere use Alt.

iii) On MacOS, the module treats ⌘ (command) as synonymous with ^ (control) for hotkey activation.