

WW2 APC & HalfTrack Vehicle Charts																													
T U n i t P i e t	F u n i o n	Weapon name	Movement					T a r s g l o z e	H e i g h t	Armor Basis								S p e c i a l i p	P a s s	C o r s e w i	W e a p o n s	W e a p o n s	M G N E D L e /	H T /	E n g i n e	E n t r o	P o i n t s	N o t e s	
			T r a c k	M F	C /	L F O R M B F	T u r n i n			W o l i g h t	F	F S	R S	R	T	B	T R K												
LGV	APC1	M2,M9 Halftrack	HT	18	3/24	~	8	-1	2	3	2	2	2	B	1	1	R	7	2,3,3	3,2	L,L	17/15	2/~	6	R	41	23		
LGV	APC2	M3,M5 Halftrack	HT	24	3/24	~	8	-1	2	3	2	2	2	B	1	1	R	11	2,3	2	L,L	17/15	2/~	6	R	41	23		
LGV	APC3	M3a1 Halftrack	HT	24	3/24	~	8	-1	2	3	2	2	2	B	1	1	R	10	2,3,7	3,2	C,L	17/15	2/~	6	R	44	26		
LGV	APC4	M3(HMG) Halftrack	HT	24	3/24	~	8	-1	2	3	2	2	2	B	1	1	R	9	2,3,3,7	3,2,2	C,L,L	17/15	2/~	6	R	42	28		
LGV	APC5	M3 GMC	HT	24	3/24	~	9	-1	2	3	2	2	2	B	1	1	R	~	2,3,3,3,14	15	B	17/8	2~	6	R	41	29		
LGV	APC6	LVT2, Buffalo mk II	Ta	10/4	3/A	~	14	-3	2	3	2	2	2	2	1	1	R	21	2,3,3,3,14	3,2,2,2	L,L,L,L	17/15	2~	6	R	42	32		
LGV	APC7	LVT(A)4	Ta	12/4	3/A	~	15	-3	2	5	5	4	4	B	3	3	R	15	2,3,3,3,14	3,2,2,1	L,L,L,L	17/15	2~	6	R	44	38		
LGV	APC8	LVT4, Buffalo mkIV	Ta	13/4	3/A	~	15	-3	2	3	3	3	3	B	1	1	R	27	2,3,3,3,14	3,3,2,2	L,L,L,L	17/15	2/~	6	R	44	42		
LGV	APC9	DUKW	MWa	17/3	2/A	~	9	-3	3	1	1	1	1	1	1	1	R	19	2,14	~	~	~	~	6	R	43	28		
LGV	APC10	Carrier A	T	18	2/12	~	4	0	2	2	2	2	2	B	1	2	D5R	3	2,7	1	C	17/15	2/~	6	A	39	13	a	
LGV	APC11	Carrier B	T	18	2/12	~	4	0	2	2	2	2	2	B	1	2	D5R	3	2,7	1,5	C,B	17/15	2/~	6	A	39	14	b	
LGV	APC12	RAM Kangaroo	T	13	3/24	~	25	-1	2	5	4	3	3	A	1	2	R	9	2,3	1	B	17/15	2/~	6	A	44	27		
LGV	APC13	White Scout Car	MW	21	2/24	~	6	-1	2	3	2	2	2	B	1	1	R	6	2,7	2	C	17/15	2/~	6	R	42	19		
LGV	APC14	WASP	T	18	2/12	~	4	0	2	2	2	2	2	B	2	2	D5R	~	2,3,3,14	16	B	17/15	2/~	6	~	44	33		
LGV	APC15	AMC29	HT	14	2/24	1	7	-2	2T	2	2	2	2	2	1	1	~	~	2,7,14	10,2	K,J	17/15	2/~	6	~	~	23		
LGV	APC16	C-K P19	HT	12	2/24	~	9	-1	2	1	1	1	1	1	1	1	R	8	2,14	~	~	~	~	6	R	~	10		
LGV	APC17	Renault UE	T	11	2/18	~	4	0	2	2	2	2	2	2	1	1	R	~	2,14	~	~	~	~	6	~	~	9		
LGV	APC18	SdKfz 250/1	HT	20	3/24	~	6	-1	2	3	2	2	2	B	1	1	R	6	2,7	2	E	17/15	2/~	6	R	41	17		
LGV	APC19	SdKfz 250/9	HT	20	3/24	2	6	-1	2T	3	2	2	2	A	1	1	R	~	2,7,8,14	17,2	K,H	17/15	2/~	6	~	43	33		
LGV	APC20	SdKfz 250/10	HT	20	3/24	~	6	-1	2	3	2	2	2	B	1	1	R	~	2,3,4,14	18,2	B,C	17/15	2/~	6	~	40	36		
LGV	APC21	SdKfz 251/1	HT	18	3/24	~	9	-1	2	3	2	2	2	B	1	1	R	10	2,7	2	E	17/15	2/~	6	R	39	18	c	
LGV	APC22	SdKfz 251/9	HT	17	3/24	~	9	-1	2	3	2	2	2	B	1	1	R	~	2,3,7	19,2	B,C	17/15	2/~	6	~	42	29		
LGV	APC23	SdKfz 251/10	HT	17	3/24	~	9	-1	2	3	2	2	2	B	1	1	R	~	2,3,14	18,2	B,C	17/15	2/~	6	~	40	34		
LGV	APC24	SdKfz 10/4	HT	19	3/24	3	6	-1	2	1	1	1	1	B	1	1	R	~	2,7,8,14,15x3	17,2	K,H	17/15	2/~	6	~	39	26		
Notes: a: may carry a 2" mortar(MRT3-location L)or dismantled 3" mortar(MRT2- cannot be fired in vehicle). Add appropriate points. 2" mortar may be fired from vehicle L mount or removed from vehicle to be fired. b: can exchange 5 weapon for 3 or 2 weapon, same mount add 9 points or 6 points c: SdKfz 251/2 adds MRT2 ,add 2 crew pos 5,6 Intro 1940, 28 points																													