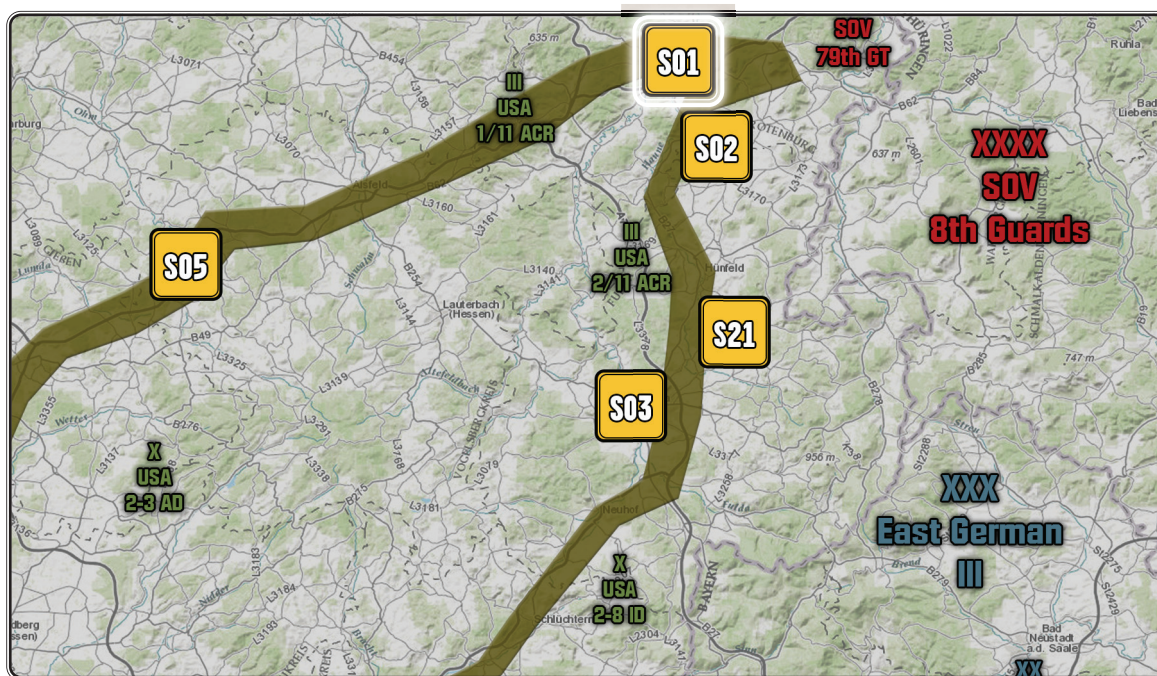


Scenario 01: Storming the Gap

Near the HIGHWAYS between EISENACH, EAST GERMANY and BAD HERSFELD, WEST GERMANY, in the FULDA GAP:

Rolling out from Eisenach in East Germany, the steel wave of the Soviet 8th Guards Army stormed toward the Fulda Gap. In the lead once across the border into West Germany, the 39th Guards Motor Rifle Division and the 79th Guards Tank Division accelerated to attempt to overwhelm the crack American cavalry formations posted there, and seize and secure the bridges across the Fulda River. If they were unable to do that in a timely fashion, the very tight Soviet operational timetable would be set back out of the gate.

Opposing them, the U.S. V Corps had defensive phase lines planned: from Phase Line Alpha, on the East German border; all the way back to Phase Line Hartford by at the Rhine River bridges just west of Frankfurt. As the Soviet Assault gathered steam, the smashed through the screening forces from Phase Lines Alpha to Concord. Just to the west of the Soviet advance awaited Team Charlie, a tank-heavy mechanized team from the 1st Squadron of the U.S. 11th "Black Horse" Armored Cavalry Regiment. Team Charlie was posted to guard the bridge crossing at Eichhofsiedlung, in the southwestern suburbs of Bad Hersfeld, in the event directly in the path of the 39th Guards Motor Rifle Division's lead regiment - the 15th Guards Tank Regiment - whose 1st battalion's T-80s were quickly advancing on the river crossings down Bundesautobahn 4.



Scenario 01: Storming the Gap

ORDER OF BATTLE

United States Setup:

MORALE
Training: 7



x2

SET UP before the game begins, anywhere on the map.

Charlie
1/11ACR



HQ



M-1 Abrams



x2

Infantry



TOW ATGM



M-113



M-901 ITV



Jeep TOW



Improved
Positions



x2

Soviet Setup:

MORALE
Training: 6



ENTER Turn 1 on the north or east edge of map 1 when Activated during the Initiative Phase.

1/15TH GT



HQ



T80



x9

Scenario 01: Storming the Gap

SCENARIO ESSENTIALS

PLAYABLE AREA:

Maps 2 and 1. Top edge is north, 2-A13 to 1-A1.

GAME LENGTH:

10 turns. Use two End Operations cards.

SCENARIO RULES:

Soviet Initiative: The Soviet 1/15th GTR has the Initiative.

NOTE: This is a learning scenario. Beginning players should not add the Battlefield Event card into the Formation deck for this scenario. Experienced players should feel free to add it back in.

OBJECTIVES

- | | |
|-----------------------------------------------------------|------------------------------------------------------------------------------------------------------------|
| » Objective A:
Eichhofsiedlung,
West Germany | » Place NATO (blue) OBJ B marker in 2-S5.
Indicates all contiguous hexes of that town,
including T5. |
| » Objective B:
Hauneck, West
Germany | » Place NATO (blue) OBJ B marker in 1-Q12.
Indicates all contiguous hexes of that town. |

VICTORY CONDITIONS

To win, the Soviets must control both OBJ A (Eichhofsiedlung) and OBJ B (Hauneck) during the Victory Determination Phase of Turn 10. Otherwise the US wins.

Scenario 01: **Storming the Gap**

