

Special Tips

In addition to the general rules described in the rules file, here is some information specific to this Vassal module.

1 – Attention, because is needed positioning some pieces at choice of gamer

2 - When a unit is selected, pressing "T", the movements of the pieces on the board are marked. To deselect, press "O", "N", see the normal condition, "L" see the losses condition, Ctrl-M - Mark/Unmark the movement indicator, and Alt-E, eliminate the unit. All these commands may be view by right click of the mouse in unit.

3 – The overview window (mini map) may be selected by press the button on game or by pressing Shit-O

4 - There are no hidden pieces, so the choice of sides is basically for the registration of the movements and throws of the dice, having no other influence on the game.

5 - Some names on the map are in Portuguese, to avoid possible inconvenience to the player, here is the translation of these names.

- Confronto no Deserto	→ Desert Confrontation
- Poder Aéreo	→ Air Power
- Aliados	→ Allied
- Alemães	→ Germans
- Movimento	→ Movement
- Combate	→ Combat
- Aberto	→ Clean
- Cidade	→ City
- Crista	→ Crest
- Campo Minado	→ Minefield
- Fortificação	→ Fortification
- Mar	→ Sea
- Braço de Mar	→ Arm Sea
- Estrada	→ Road
- Trilha	→ Track
- Turnos	→ Turns
- Campo Limpo	→ Clean Minefield