

6.0 Scenarios

6.1 The Yom Kippur War: Two Front Campaign

This is the full campaign, two-front war.

First Turn: 6 Oct 73

Last Turn: see 4.0

First Player on Sinai and Golan: Arab

Israeli Set Up:

Israeli Player Display:

Israel: 4x F-4E, 3x Mirage IIICJ, 5x Nesher, 2x A-4E, 4x A-4H, 2x Sa'ar (One Reduced)

Workshop Box: 2x F-4E, 4x A-4E/H

Airlift Points: 6

Golan Front:

Independents:

50.24: 102 Fort Plt

48.25: 103 Fort Plt

46.24: 104 Fort Plt

44.23: 105 Fort Plt

39.21: 107 Fort Plt

34.21: 109 Fort Plt

31.21: 110 Fort Plt

27.21: 111 Fort Plt

22.18: 114 Fort Plt

20.19: 115 Fort Plt

18.20: 116 Fort Plt

36 Div:

30.27: 36 Div HQ (Fresh)

36.22: A/53 C Arm Co

38.24: B/53 C Arm Co

26.23: C/53 Arm Co, G/74 Arm Co

21.21: F/74 Arm Co

44.26: H/74 C Arm Co

37.28: 71/7 C Arm Bn, 75/7 Mech Bn

31.27: 77/7 C Arm Bn, Tiger C Arm Co

30.26: 82/188 Arm Bn

28.31: 36 Div Combat Trains

Formation Activation Markers in Play:

36 Div

Sinai Front:

Independents:

A31.28: Budapest Fort

A21.29: Orkal Fort

A21.23: Lahtzanit Fort

A21.19: Drora Fort
A21.13: Ktuba Fort
A21.06: Milano Fort
A21.03: Mifreket Fort
B22.26: Hizayon Fort
B20.21: Purkan Fort
B23.10: Matzmed Fort
B26.08: Lakekan Fort
C33.34: Botzer Fort
C38.26: Lituf Fort
C38.17: Mafzeah Fort
C38.11: Nisan Fort
C37.10: Masrek Fort

252 Div: (See 2.1)

C62.27: 252 Div HQ (Fat-0), 252 Div Combat Trains, 46/401 M Arm Bn, 195/401 M Arm Bn
B42.19: 424 Shkd Arm Cav Bn (-) (Assigned to 252 Div)
B26.23: G/184 M Arm Co
B29.29: H/184 M Arm Co
B28.16: J/184 Mech Inf Co
C45.08: A/52 M Arm Co
C45.17: B/52 M Arm Co
C44.28: C/52 M Arm Co

275 Ter Bde: (See 2.1)

A38.16: 275 Ter HQ (Fat-0, 1 Arty Point), 68 Inf Bn (-)
A40.14: 9 M Arm Bn (-)
A35.15: M/9 Arm Co
A28.09: A/424 Arm Cav Co
A45.17: 275 Ter Combat Trains

Formation Activation Markers in Play:

252 Div, 14 Arm Bde, 401 Arm Bde, 275 Ter Bde

Arab Set Up:

Arab Player Display:

Egypt: 6x MiG-21 (A/S, Three Reduced), 1x MiG-21 (A/S and CAS), 1x MiG-17 (A/S, Reduced), 2x MiG-17 (CAS, One Reduced), 2x Su-7 (One Reduced)

Unreleased Strategic Reserve:

Group 1: 182 Para Bde (182 Para HQ (Fresh), 38 ATGM Bn, 81, 85, 89 Abn Bn, 182 Para Combat Trains), **3 Mech Div** (3 Mech HQ (Fresh), 229/23, 254/23, 255/23 Arm Bn, 267/23 Mech Bn, 3 Mech Combat Trains)

Group 2: 139 Cdo Grp (139 Cdo HQ (Fresh), 39 ATGM Bn, 133, 223 Cdo Bn, 139 Cdo Combat Trains), **35 Tk Bde** (35 Tk HQ (Fresh), 283, 284, 285 Arm Bn, 270 Mech Bn, 35 Tk Combat Trains)

Group 3: 170 Para Bde (170 Para HQ (Fresh), 645 ATGM Bn, 75, 77, 79 Abn Bn, 170 Para Combat Trains), **27 Nasr Tk Bde** (27 Nasr HQ (Fresh), 10, 11, 12 Arm Bn, 290 Mech Bn, 27 Nasr Combat Trains)

Group 4: 3 Mech Div (3 Arm Cav Bn, 30 ATGM Bn, 217/10, 227/114 Arm Bn, 30/10, 31/10, 32/10, 340/114, 341/114, 342/114 Mech Bn)

Syria: 5x MiG-21, 3x MiG-17 (One Reduced), 1x Su-20 (Reduced)

Unreleased Strategic Reserve:

Group 1: 62 Syrian Inf Bde (62 Inf HQ (Fat-0), IV Arm Bn, 420, 424, 622 Inf Bn, 62 Inf Combat Trains)

Group 2: 90 Syrian Inf Bde (90 Inf HQ (Fat-0), 491 Arm Bn, 493, 495, 496 Inf Bn, 90 Inf Combat Trains)

Group 3: Assad Syrian Tk Bde (Assad Tk HQ (Fresh), II, III Arm Bn, IV Mech Bn, Assad Tk Combat Trains)

Golan Front:

Syrian unless otherwise noted.

Cdo Grp:

56.20: Cdo HQ (Fresh)

56.19: 87 Rec Cdo Bn

52.23: 82 Abn Bn (-)

55.23: 83 Cdo Bn

54.15: 133 Cdo Bn

55.13: Cdo Combat Trains

7 Inf Div:

44.14: 7 Inf HQ (Fresh), Tank Arm Bn (+) (Support)

42.13: AT ATGM Bn

48.22: 183 Cdo Bn

41.14: I/78 Arm Bn

43.15: II/78 Arm Bn

45.14: III/78 Arm Bn

43.14: IV/78 Mech Inf Bn

37.10: 174/121 Mech Inf Bn

38.08: 178/121 Mech Inf Bn

39.10: 179/121 Mech Inf Bn

38.09: IV/121 Arm Bn

42.19: 151/68 Inf Bn

44.19: 241/68 Inf Bn

45.21: 282/68 Inf Bn

38.18: 333/85 Inf Bn

40.18: 334/85 Inf Bn

41.18: 337/85 Inf Bn

48.20: 6 Moroccan Arm Bn

47.21: 12 Moroccan Inf Rgt

49.11: 7 Inf Combat Trains

9 Inf Div:

31.12: 9 Inf HQ (Fresh), Tank Arm Bn (+) (Support)

31.08: AT ATGM Bn

30.18: 412 Palestinian Cdo Bn

34.06: 211/43 Arm Bn

33.06: 212/43 Arm Bn

33.05: III/43 Arm Bn

34.05: IV/43 Mech Inf Bn
26.07: 451/51 Arm Bn
27.07: 452/51 Arm Bn
27.06: 453/51 Arm Bn
28.05: 454/51 Mech Inf Bn
26.16: 187/33 Inf Bn
27.17: 243/33 Inf Bn
28.17: III/33 Inf Bn
31.18: 114/52 Inf Bn
33.19: 159/52 Inf Bn
35.18: 222/52 Inf Bn
32.01: 9 Inf Combat Trains

5 Inf Div:

17.10: 5 Inf HQ (Fresh), Tank Arm Bn (+) (Support), 203/12 Arm Bn
13.06: AT ATGM Bn
18.16: 413 Palestinian Cdo Bn
16.08: 355/12 Arm Bn
19.09: 356/12 Arm Bn
21.09: 346/12 Mech Inf Bn
12.05: 152/47 Arm Bn, 154/47 Arm Bn
12.04: 499/47 Arm Bn, 393/47 Mech Inf Bn
13.13: 287/132 Arm Bn
12.12: 199/132 Mech Bn
13.14: 262/132 Mech Bn
14.12: 328/132 Mech Bn
16.17: 74/61 Inf Bn
16.16: 320/61 Inf Bn
17.17: 323/61 Inf Bn
19.16: 171/112 Inf Bn
20.15: 271/112 Inf Bn
21.16: 287/112 Inf Bn
12.02: 5 Inf Combat Trains

Formation Activation Markers in Play:

Cdo Grp, 5 Inf Div, 7 Inf Div, 9 Inf Div

Sinai Front:

Egyptian unless otherwise noted.

Unassigned Independents:

B17.04: 329/AJ Palestinian Static Bn
B18.03: 339/AJ Palestinian Static Bn
B19.03: 349/AJ Palestinian Static Bn
C21.34: 359/AJ Palestinian Static Bn
C25.33: 5/Ymk Arab Static Bn
C36.12: Militia Static Bn

Pt Said Inf Cmd:

A21.35: Pt Said HQ (Fat-0), Tank Arm Bn (+) (Support)

A20.26: 135/30 Inf Bn
A20.19: 136/30 Inf Bn
A20.23: 137/30 Inf Bn
A26.31: 533/135 Inf Bn
A20.29: 534/135 Inf Bn
A22.33: 535/135 Inf Bn
A20.22: 203 Cdo Bn
A19.35: Pt Said Combat Trains

18 Inf Div:

A18.05: 18 Inf HQ (Fresh), 36 ATGM Bn (Support), 634 AT Bn (Support), Tank Arm Bn (+) (Support), 219 Arm Bn, 536/136 Mech Inf Bn
A17.06: 118 Arm Cav Bn
A17.05: 102 ISU Arm Bn, 537/136 Mech Inf Bn
A19.06: 538/136 Mech Inf Bn
A20.03: 256 Cdo Bn
A20.07: 145/90 Inf Bn
A20.08: 147/90 Inf Bn
A20.12: 150/90 Inf Bn
A20.04: 530/134 Inf Bn
A20.05: 531/134 Inf Bn
A20.06: 532/134 Inf Bn
A13.03: 18 Inf Combat Trains

15 Tk Bde:

A4.02: 15 Tk HQ (Fresh), 244 Arm Bn, 245 Arm Bn
A3.02: 246 Arm Bn, 265 Mech Inf Bn
B1.33: 15 Tk Combat Trains

2 Inf Div:

B18.27: 2 Inf HQ (Fresh), 33 ATGM Bn (Support), 364 AT Bn (Support), Tank Arm Bn (+) (Support), 239 Arm Bn, 360/117 Mech Inf Bn
B17.28: 102 Arm Cav Bn
B19.27: 221 SU Arm Bn, 361/117 Mech Inf Bn
B19.28: 362/117 Mech Inf Bn
B21.27: 13 Cdo Bn
B20.24: 10/4 Inf Bn
B21.25: 11/4 Inf Bn
B21.26: 12/4 Inf Bn
B21.28: 507/120 Inf Bn
B21.29: 508/120 Inf Bn
B22.29: 509/120 Inf Bn
B13.28: 2 Inf Combat Trains

24 Tk Bde:

B16.28: 24 Tk HQ (Fresh), 248 Arm Bn, 252 Arm Bn
B16.29: 253 Arm Bn, 268 Mech Inf Bn
B13.31: 24 Tk Combat Trains

16 Inf Div:

B19.14: 16 Inf HQ (Fresh), 35 ATGM Bn (Support), 646 AT Bn (Support), Tank Arm Bn (+)
(Support), 216 Arm Bn, 7/3 Mech Inf Bn

B18.13: 26 Arm Cav Bn

B20.13: 296 T100 Arm Bn, 8/3 Mech Inf Bn

B20.14: 9/3 Mech Inf Bn

B21.17: 73 Cdo Bn

B22.11: 16/16 Inf Bn

B22.12: 17/16 Inf Bn

B22.13: 18/16 Inf Bn

B21.14: 334/112 Inf Bn

B21.15: 335/112 Inf Bn

B21.16: 336/112 Inf Bn

B17.10: 16 Inf Combat Trains

21 Tk Div:

B16.14: 21 Tk HQ (Fresh), 200/14 Arm Bn, 201/14 Arm Bn

B16.15: 203/14 Arm Bn, 260/14 Mech Inf Bn

B15.19: 21 Tk Combat Trains

130 Amph Bde:

C33.30: 130 Amph HQ (Fresh), 602 Amphibious Bn

C34.29: 603 Amphibious Bn

C29.29: 130 Amph Combat Trains

25 Tk Bde:

C27.24: 25 Tk HQ (Fresh), 275 Arm Bn, 276 Arm Bn

C26.24: 277 Arm Bn, 269 Mech Inf Bn

C22.25: 25 Tk Combat Trains

7 Inf Div:

C34.22: 7 Inf HQ (Fresh), 34 ATGM Bn (Support), 640 AT Bn (Support), Tank Arm Bn (+)
(Support), 226 Arm Bn, 34/11 Mech Inf Bn

C35.21: 119 Arm Cav Bn, 292 SU Arm Bn

C35.22: 295 T100 Arm Bn, 35/11 Mech Inf Bn

C35.23: 36/11 Mech Inf Bn

C37.26: 33 Cdo Bn

C37.23: 24/8 Inf Bn

C37.24: 25/8 Inf Bn

C37.25: 26/8 Inf Bn

C37.20: 37/12 Inf Bn

C37.21: 38/12 Inf Bn

C37.22: 39/12 Inf Bn

C30.24: 7 Inf Combat Trains

19 Inf Div:

C36.15: 19 Inf HQ (Fresh), 37 ATGM Bn (Support), 641 AT Bn (Support), Tank Arm Bn (+)
(Support), 212 Arm Bn, 5/2 Mech Inf Bn

C35.15: 19 Arm Cav Bn

C35.16: 6/2 Mech Inf Bn

C36.17: 47 ISU Arm Bn, 22/2 Mech Inf Bn

C37.19: 43 Cdo Bn
C38.12: 63 Cdo Bn
C37.16: 4/5 Inf Bn
C37.17: 14/5 Inf Bn
C37.18: 15/5 Inf Bn
C38.13: 2/7 Inf Bn
C38.14: 19/7 Inf Bn
C38.15: 21/7 Inf Bn
C34.12: 19 Inf Combat Trains

6 Mech Div:

C33.15: 6 Mech HQ (Fresh), 225/22 Arm Bn, 250/22 Arm Bn
C32.15: 251/22 Arm Bn, 266/22 Mech Inf Bn
C28.17: 6 Mech Combat Trains

Formation Activation Markers in Play:

130 Amph Bde, 21 Tk Div, 15 Tk Bde, 24 Tk Bde, 25 Tk Bde, 6 Mech Div, 2 Inf Div, 7 Inf Div, 16 Inf Div, 18 Inf Div, 19 Inf Div, Pt Said Cmd

6.2 On the Banks of the Suez: Sinai Front Campaign (Large)

This covers just the Sinai Front of the Yom Kippur War. The Egyptians were determined to retake the Sinai and planned for a methodical approach with a large anti-tank cordon. This would force the Israelis to dislodge them from their bridgehead where it was hoped that an advantageous position would put Egypt in good terms during negotiations following a UN ceasefire they knew would come.

Playing Area: Maps A, B, and C

First Turn: 6 Oct 73

Last Turn: see 4.0

First Player: Arab

Victory Conditions:

Use the game victory conditions (4.0) for Sinai-related conditions.

Israeli Set Up:

Use the setup as Scenario 6.1 for those units that set up on the Sinai Front.

Israeli Player Display:

Israel: 4x F-4E, 4x Nesher, 2x A-4E, 4x A-4H, 2x Sa'ar (One Reduced)

Workshop Box: 2x F-4E, 4x A-4E/H

Airlift Points: 3

Israeli Reinforcements:

Do not use the Israeli Order of Arrival. Use the below instead:

7 Oct 73

Israel: 4x F-4E, 2x A-4E, 2x A-4N

Any Israeli Entry Hex: 1/Bishop Static Co, 2/Bishop Static Co

275 Ter Bde HQ: Lapidot M Arm TF (*Assigned to 275 Ter*), **162 Div** (198/460 M Arm Bn)

B42.19 (Tasa): 143 Div (79/14, 196/14 M Arm Bn)

A: 162 Div (162 Div HQ (Fresh), 19/460 M Arm Bn, 113/217, 126/217, 142/217, 429/500, 430/500, 433/500 C Arm Bn, 86/460, 189 Rec Mech Bn, 162 Div Combat Trains)

B: 143 Div (143 Div HQ (Fresh), 87 M Arm Cav Bn, 257/421, 599/421, 407/600, 409/600, 410/600 M Arm Bn, 143 Div Combat Trains)

D: 35 Para Bde (35 Para HQ (Fresh), 890 Para Bn, 35 Para Combat Trains)

8 Oct 73

Remove: 252 Div (G/184, H/184 M Arm Co, J/184 Mech Co)

Add: 2x Arty Points

143 Div HQ: 143 Div (184/14, 264/421 M Arm Bn)

252 Div HQ: 252 Div (104/164, 106/164, 183/164 C Arm Bn)

A: Nammer Div (Nammer Div HQ (Fat-0), 279 Rec C Arm Bn, 226/11 S Arm Bn, 54/11, 128/11, 141/204 Mech Bn, Nammer Div Combat Trains)

C: 440 Div (440 Div HQ (Fresh), 129/875 S Arm Bn, 89/875, 121/875 Mech Bn, 440 Div Combat Trains)

D: 440 Div (A/225 T Arm Bn (-), 202 Abn Bn (-), 450 Abn Bn)

9 Oct 73

Nammer Div HQ: Nammer Div (Vilner Inf TF)

B: 274 Arm Bde (274 Arm HQ (Fresh), 25, 227, 228 T Arm Bn, 274 Arm Combat Trains)

10 Oct 73

Any HQ: 564 Abn Bn

143 Div HQ: 143 Div (582 Shun Abn Bn)

162 Div HQ: 162 Div (Wnr/217 Abn Co)

B: 247 Para Bde (247 Para HQ (Fresh), 416, 565 Abn Bn, 247 Para Combat Trains)

11 Oct 73

Any HQ: 630 Bridge Bn, 634 Ferry Bn

13 Oct 73

B35.16 (Yukon): 605 Bridge Bn

162 Div HQ: 162 Div (100/460 M Arm Bn)

15 Oct 73

Add: 2x Arty Points

143 Div HQ: 143 Div (Shmulik Abn TF)

440 Div HQ: 440 Div (182 S Arm Bn, 9400 Inf Bn)

17 Oct 73

Add: 1x Arty Point

440 Div HQ: 440 Div (52 M Arm Bn)

18 Oct 73

Any HQ: 88 DvL Amphib Rec Bn

162 Div HQ: 162 Div (271 Mech Eng Bn)

20 Oct 73

Any HQ: 50 Abn Bn

35 Abn HQ: 35 Para Bde (48, 469 Abn Bn)

Nammer Div HQ: Nammer Div (268 S Arm Bn)

A, B, or C (all the same entry): **Sela Div** (Sela Div HQ (Fresh), 105/5, 171/5, 172/5, 173/5 Inf Bn Sela Div Combat Trains), 484 Harv Arm Cav Bn (*Assigned to Sela Div*), Yaron Abn TF (*Assigned to Sela Div*)

21 Oct 73

Workshop Box: 1x F-4E Repl, 1x A-4E/H Repl

22 Oct 73

Workshop Box: 1x F-4E Repl, 2x A-4E/H Repl

Any HQ: Hisdai Abn TF

252 Div HQ: 252 Div (96/179 C Arm Bn [2])

23 Oct 73

Workshop Box: 1x F-4E Repl, 2x A-4E/H Repls

440 Div HQ: 440 Div (B/225 Arm TF)

Arab Set Up

Use the setup as Scenario 6.1 for those units that set up on the Sinai Front and Egyptian side of the Arab Player Display.

Arab Reinforcements:

Use the Arab Order of Arrival for those units that arrive on the Sinai Front and Egyptian side of the Arab Player Display.

6.3 Syrians at the Border: Golan Front Campaign (Medium)

This covers just the Golan Front of the Yom Kippur War. Unlike the Egyptians, the Syrians had planned to attack aggressively and reach the Jordan River. The Syrians knew time was against them as Israeli reinforcements would arrive and equalize the number of forces, so making an all-out effort to reach their objectives quickly was to be their key to success.

Playing Area: Golan Map

First Turn: 6 Oct 73

Last Turn: see 4.0

First Player: Arab

Victory Conditions:

Use the game victory conditions (4.0) for Golan-related conditions.

Israeli Set Up:

Use the setup as Scenario 6.1 for those units that set up on the Golan Front.

Israeli Player Display:

Israel: 3x Mirage IIICJ, 1x Nesher, 2x A-4E, 4x A-4H

Workshop Box: 4x A-4E/H

Airlift Points: 3

Israeli Reinforcements:

Do not use the Israeli Order of Arrival. Use the below instead:

6 Oct 73

Any HQ: Zvika C Arm TF (2.4a)

7 Oct 73

Israel: 8x F-4E, 2x A-4E, 2x A-4N

Add: 8x Arty Points

I: 36 Div (12/1, 51/1 Inf Bn, 17/1 Inf Bn (-))

J: 210 Div (57/679, 93/679, 289/679 C Arm Bn)

K: 210 Div (210 Div HQ (Fresh), 134 Rec, 39/4, 96/179, 266/179, 278/179 C Arm Bn, 95/4, 377/9 S Arm Bn, 210 Div Combat Trains)

8 Oct 73

Remove: Zvika Arm TF

Add: 1x Arty Point

L: 146 Div (146 Div HQ (Fresh), 288 Rec, 94/205, 61/205, 125/205 C Arm Bn, 181 S Arm Bn, 58/670, 83/670 Mech Bn, 146 Div Combat Trains)

10 Oct 73

36 Div HQ: 36 Div (269 Mktl Cdo Co, Katz C Arm TF)

210 Div HQ: 210 Div (42/4, 127/4, 11/9, 91/9 Mech Bn)

J: 317 Para Bde (317 Para HQ (Fresh), 471, 567 Abn Bn, 317 Para Combat Trains)

12 Oct 73

210 Div HQ: 210 Div (Nati C Arm TF)

14 Oct 73

Remove: 2x Arty Points

16 Oct 73

Remove: 1x Arty Point

17 Oct 73

36 Div HQ: 36 Div (13/1 Inf Bn)

20 Oct 73

Remove: 210 Div (96/179 C Arm Bn)

Arab Set Up

Use the setup as Scenario 6.1 for those units that set up on the Golan Front and Syrian side of the Arab Player Display.

Arab Reinforcements:

Use the Arab Order of Arrival for those units that arrive on the Golan Front and Syrian side of the Arab Player Display.

6.4 Duel for the Golan (Small)

This scenario covers just the opening days of the war along the Golan Front. The focus is on the Syrian offensive to reach the Jordan River and the Israeli response to recapture the Golan Heights. This became a desperate knife fight for both sides.

Playing Area: Golan Map

First Turn: 6 Oct 73

Last Turn: 8 Oct 73

Turn Length: 3

First Player: Arab

Victory Conditions:

Use the game victory conditions (4.0) for Golan-related conditions. If Sudden Death (4.1g) is not achieved, then determine the winner by a modified Normal Victory Determination (4.1f) at the end of the scenario:

Syrian Victory: If the Arab 'end of game VP' is five or greater than the Israeli VP total

Draw: If the Arab 'end of game VP' is four more than the Israeli VP total

Israeli Victory: If the Arab 'end of game VP' is less than four greater than the Israeli VP total.

Israeli Set Up:

Use the setup as Scenario 6.1 for those units that set up on the Golan Front.

Israeli Player Display:

Israel: 3x Mirage IIICJ, 1x Nesher, 2x A-4E, 4x A-4H

Workshop Box: 2x F-4E, 4x A-4E/H

Airlift Points: 0

Israeli Reinforcements:

Use the Israeli Order of Arrival as listed in Scenario 6.3.

Arab Set Up

Use the setup as Scenario 6.1 for those units that set up on the Golan Front and Syrian side of the Arab Player Display.

Arab Reinforcements:

Use the Arab Order of Arrival for those units that arrive on the Golan Front and Syrian side of the Arab Player Display.

6.5 Iraqi Intervention (Medium)

The Israelis conducted a counteroffensive into Syria after stopping the threat in the Golan Heights. With forces moving towards Damascus, a new enemy appeared that would divert the Israeli's attention: the Iraqis had arrived. Followed later by a Jordanian contingent, the Arabs were joining forces again to defeat their common enemy.

Playing Area: Golan Map

First Turn: 12 Oct 73

Last Turn: 16 Oct 73

Turn Length: 5

First Player: Arab

Victory Conditions:

Use the game victory conditions (4.0) for Golan-related conditions. The Syrians highest single turn total of VPs is 5. No Syrian Strategic Reserve Groups have been released.

Israeli Set Up:

Israeli Player Display:

Israel: 8x F-4E (Two Reduced), 3x Mirage IIICJ, 1x Nesher, 4x A-4E, 4x A-4H (Two Reduced), 2x A-4N (One Reduced)

Workshop Box: 1x F-4E (A-4E/H used up)

Airlift Points: 3

36 Div:

43.21: 36 Div HQ (Fat-2, 4x Arty Points)
47.26: 269 Mtkl Cdo Co
49.19: 12/1 Inf Bn
48.25: 17/1 Inf Bn (-) [2]
48.26: 51/1 Inf Bn [4]
50.19: Tiger C Arm Co
45.17: Ben-Hanan C Arm TF
51.17: Katz C Arm Bn [2]
50.17: 77/7 C Arm Bn [2]
46.16: 75/7 Mech Bn [3]
47.18: H/74 Arm Co
39.22: 36 Div Combat Trains
Dead Pile: 71/7 C Arm Bn

146 Div:

21.21: 146 Div HQ (Fat-2, 2x Arty Points)
23.18: 288 Rec C Arm Bn [3]
22.19: 205 Arm HQ (Fat-1, 4 Arty Points)
26.20: 61/205 C Arm Bn [2]
20.20: 94/205 C Arm Bn [1]
22.18: 125/205 C Arm Bn [1]
18.20: 181 S Arm Bn [2], 83/670 Mech Bn
17.21: 58/670 Mech Bn
16.22: 146 Div Combat Trains

210 Div:

39.21: 210 Div HQ (Fat-1, 3x Arty Points)
40.15: Nati C Arm TF
40.18: 134 Rec C Arm Bn [2]
31.22: 127/4 Mech Bn
31.21: 39/4 C Arm Bn [1]
27.21: 95/4 S Arm Bn [3]
28.21: 42/4 Mech Bn
42.13: 377/9 S Arm Bn [3]
39.20: 11/9 Mech Bn
40.19: 96/179 C Arm Bn [1]
42.14: 278/179 C Arm Bn [1], 91/9 Mech Bn
41.15: 93/679 C Arm Bn [1]
39.16: 289/679 C Arm Bn [1]
37.28: 210 Div Combat Trains
Dead Pile: 266/179, 57/679 C Arm Bn

317 Para Bde:

36.22: 317 Para HQ (Fresh), 471 Abn Bn
35.23: 567 Abn Bn
32.25: 317 Para Combat Trains

Formation Activation Markers in Play:

36 Div, 146 Div, 210 Div, 317 Para Bde

Israeli Reinforcements:

Use the Israeli Order of Arrival as listed in Scenario 6.3.

Arab Set Up:

Arab Player Display:

Syria: 5x MiG-21 (Three Reduced), 3x MiG-17 (Two Reduced), 1x Iraqi MiG-21, 1x Iraqi MiG-17 (Reduced), 2x Iraqi Su-7 (Both Reduced), (1x Su-20 has been eliminated)

Unreleased Strategic Reserve:

Group 1: 62 Syrian Inf Bde (62 Inf HQ (Fat-0), IV Arm Bn, 420, 424, 622 Inf Bn, 62 Inf Combat Trains)

Group 2: 90 Syrian Inf Bde (90 Inf HQ (Fat-0), 491 Arm Bn, 493, 495, 496 Inf Bn, 90 Inf Combat Trains)

Group 3: Assad Syrian Tk Bde (Assad Tk HQ (Fresh), II, III Arm Bn, IV Mech Bn, Assad Tk Combat Trains)

Golan Front:

Syrian unless otherwise noted.

1 Tk Div: Completely destroyed.

3 Tk Div (-):

61.03: 3 Tk Div (-) HQ (Fat-0), 273/21 Arm Bn (Support)

59.04: AT ATGM Bn

60.08: 354/65 Arm Bn, IV/65 Mech Bn

60.11: 363/65 Arm Bn

58.06: 365/65 Arm Bn

55.03: 112/21 Mech Bn

56.05: 161/21 Mech Bn

58.03: 246/21 Mech Bn

62.02: 3 Tk Combat Trains

Cdo Grp:

53.24: Cdo HQ (Fat-2), 122 Cdo Bn

51.25: 87 Rec Cdo Bn [2]

50.24: 1/82 Abn Co, 82 Abn Bn (-) [2]

50.23: 83 Cdo Bn

51.23: 133 Cdo Bn

55.13: Cdo Combat Trains

7 Inf Div:

51.10: 7 Inf HQ (Fat-3), Tank Arm Bn (+) [1] (Support)

53.16: 183 Cdo Bn [1]

46.13: 174/121 Mech Inf Bn [2], 549 ATGM Rgt

46.12: 178/121 Mech Inf Bn [2], 65 ATGM Rgt

47.13: 179/121 Mech Inf Bn [2]

51.14: 151/68 Inf Bn [3]

49.11: 241/68 Inf Bn [3]

52.15: 282/68 Inf Bn [3], AT ATGM Bn

43.08: 333/85 Inf Bn [3]

41.08: 334/85 Inf Bn [3]

44.10: 337/85 Inf Bn [3]

51.19: 12 Moroccan Inf Rgt [3]

55.07: 7 Inf Combat Trains

Dead Pile: I/Assad, I/78, II/78, III/78, 172/81, 259/81, 283/81, IV/121 Arm Bn, 6 Moroccan Arm Bn, IV/78, 214/81 Mech Inf Bn

9 Inf Div:

30.12: 9 Inf HQ (Fat-3), Tank Arm Bn (+) [1] (Support), 412 Palestinian Cdo Bn [1]

38.10: 211/43 Arm Bn [1]

37.13: IV/43 Mech Inf Bn [2]

25.18: 187/33 Inf Bn [4], AT ATGM Bn [1]

26.19: 243/33 Inf Bn [4]

27.19: III/33 Inf Bn [4]

33.19: 114/52 Inf Bn [3]

36.18: 159/52 Inf Bn [3]

37.15: 222/52 Inf Bn [3]

28.04: 9 Inf Combat Trains

Dead Pile: 212/43, III/43, 451/51, 452/51, 453/51 Arm Bn, 454/51 Mech Inf Bn

5 Inf Div:

17.10: 5 Inf HQ (Fat-3), Tank Arm Bn (+) [1] (Support), 413 Palestinian Cdo Bn [1]

15.18: 74/61 Inf Bn [4]

16.19: 320/61 Inf Bn [4]

17.17: 323/61 Inf Bn [4], AT ATGM Bn [1]

20.15: 171/112 Inf Bn [4]

21.17: 271/112 Inf Bn [4]

23.16: 287/112 Inf Bn [4]

12.02: 5 Inf Combat Trains

Dead Pile: 203/12, 355/12, 356/12, 152/47, 154/47, 499/47, 287/132 Arm Bn, 346/12, 393/47, 199/132, 262/132, 328/132 Mech Bn

Formation Activation Markers in Play:

Cdo Grp, 3 Tk Div (-), 5 Inf Div, 7 Inf Div, 9 Inf Div

Arab Reinforcements:

Use the Arab Order of Arrival for those units that arrive on the Golan Front and Syrian side of the Arab Player Display.

6.6 Aryeh Dov (Small)

Israeli Command had sought to counterattack the Egyptian crossing with heavy airstrikes and a blitzkrieg type armor attack to cause the type of panic caused in the Six Day War in 1967. If the victory conditions seem tough, these were the historical expected objectives by Gonen, Southern Command Commander, to Adan and Sharon. The objectives continued to change through the day to add to the confusion. The Egyptians stood their ground and the result was an embarrassing defeat for the Israelis and a deeper respect for the enemy.

Playing Area: Map B

First Turn: 8 Oct 73

Last Turn: 9 Oct 73

Turn Length: 2

First Player: Israeli

Additional Supply Sources:

B28.35, B43.35, B53.01 (Israelis)

Special Rules: Do not use the Air Warfare rules (1.5). Instead, use the Simplified Air Rules (5.1).

Victory Conditions:

The Israelis win if they occupy Hizayon (B22.26), Purkan (B20.21), and Matzmed (B23.10) as well as have **three** Armor units west of the canal by the end of the scenario.

Israeli Set Up:

Units not listed for a formation are not used in the scenario.

Airlift Points Available: 0

Independents:

B22.26: Hizayon Fort

B20.21: Purkan Fort

B23.10: Matzmed Fort

B26.08: Lakekan Fort

143 Div:

B38.20: 143 Div HQ (Fresh, 1x Arty Point)

B35.16: 87 M Arm Cav Bn

B26.23: 79 M Arm Bn [1]

B31.13: 184 M Arm Bn [2]

B26.26: 196 M Arm Bn [1]

B37.28: 264 M Arm Bn

B43.27: 257 M Arm Bn

B29.29: 599 M Arm Bn

B44.17: 407 Arm Bn

B50.10: 409 Arm Bn

B43.18: 410 Arm Bn

B50.17: 143 Div Combat Trains

162 Div: *(126 C Arm Bn is not in play)*

B32.29: 162 Div HQ (Fresh)

B28.35: 113/217 C Arm Bn, 142/217 C Arm Bn, 19/460 M Arm Bn [2], 198/460 C Arm Bn [2],
86/460 Mech Bn, 189 Rec Mech Bn(-))

B43.35: 429/500 C Arm Bn, 430/500 C Arm Bn, 433/500 C Arm Bn)

B43.31: 162 Div Combat Trains

Formation Activation Markers in Play:

143 Div, 162 Div

Israeli Reinforcements:

None.

Arab Set Up:

All units are Egyptian.

2 Inf Div:

B22.24: 2 Inf HQ (Fat-0, PD), 33 ATGM Bn (Support), 364 AT Bn (Support), Tank Arm Bn (+)
(Support), 102 Arm Cav Bn

B22.25: 239 Arm Bn

B21.22: 221 SU Arm Bn

B23.24: 360/117 Mech Inf Bn

B23.25: 361/117 Mech Inf Bn

B23.26: 362/117 Mech Inf Bn

B21.21: 13 Cdo Bn

B22.21: 10/4 Inf Bn

B23.22: 11/4 Inf Bn

B23.23: 12/4 Inf Bn

B23.27: 507/120 Inf Bn

B23.28: 508/120 Inf Bn

B23.29: 509/120 Inf Bn

B13.28: 2 Inf Combat Trains

24 Tk Bde:

B22.23: 24 Tk HQ (Fat-0), 248 Arm Bn, 252 Arm Bn

B22.22: 253 Arm Bn, 268 Mech Inf Bn

B13.31: 24 Tk Combat Trains

16 Inf Div:

B19.14: 16 Inf HQ (Fat-0, PD), 35 ATGM Bn (Support), 646 AT Bn (Support), Tank Arm Bn (+)
(Support), 216 Arm Bn

B24.12: 26 Arm Cav Bn

B23.11: 296 T100 Arm Bn

B25.13: 7/3 Mech Inf Bn

B25.14: 8/3 Mech Inf Bn

B25.15: 9/3 Mech Inf Bn

B22.17: 73 Cdo Bn

B24.10: 16/16 Inf Bn

B25.11: 17/16 Inf Bn

B25.12: 18/16 Inf Bn

B25.16: 334/112 Inf Bn

B24.16: 335/112 Inf Bn

B23.17: 336/112 Inf Bn

B17.10: 16 Inf Combat Trains

21 Tk Div:

B23.15: 21 Tk HQ (Fresh), 200/14 Arm Bn, 201/14 Arm Bn

B23.14: 203/14 Arm Bn, 260/14 Mech Inf Bn

B15.19: 21 Tk Combat Trains

Formation Activation Markers in Play:

21 Tk Div, 24 Tk Bde, 2 Inf Div, 16 Inf Div

Arab Reinforcements:

None.

6.7 Operation Stouthearted Men (Medium)

After discovering the seam between the Egyptian Second and Third Armies, the desired counterattack to cross the Suez Canal was launched a day after the failed Egyptian Armored Offensive. The fighting would revolve around the Chinese Farm, so-named after misidentifying Japanese characters on irrigation equipment after the Israelis had occupied the Sinai in 1967. The battle was intense, with stubborn resistance by the Egyptians while the Israelis tried pushing them away to establish and hold a bridgehead west of the Suez Canal.

Playing Area: Map B south of XX.21 inclusive

First Turn: 15 Oct 73

Last Turn: 19 Oct 73

Turn Length: 5

First Player: Israeli

Additional Supply Sources:

B42.21, B41.01, B53.01 (Israelis)

B20.01, B22.21, B31.01 (Arabs)

Special Rules: Do not use the Air Warfare rules (1.5). Instead, use the Simplified Air Rules (5.1).

Victory Conditions:

Use the game victory conditions for counting victory points (4.1) for Sinai-related conditions. No Egyptian Strategic Reserve Groups have been released.

Israeli Set Up:

Units not listed for a formation are not used in the scenario.

Airlift Points Available: 2

143 Div:

B36.16: 143 Div HQ (Fat-0)

B33.10: 87 M Arm Cav Bn, 79/14 M Arm Bn [2]

B33.11: 184/14 M Arm Bn [2], 407/600 M Arm Bn

B33.12: Shmulik Abn TF, 424 Shkd Arm Cav Bn (-) (Assigned to 143 Div)

B32.12: 582 Shun Abn Bn

B33.16: 264/421 M Arm Bn, 634 Ferry Bn (Assigned to 143 Div)

B35.16: 257/421 M Arm Bn, 605 Bridge Bn (Assigned to 143 Div)

B34.15: 599/421 M Arm Bn [2], 630 Bridge Bn (Assigned to 143 Div)

B30.14: 409/600 Arm Bn

B30.15: 410/600 Arm Bn [2]

B41.18: 143 Div Combat Trains

162 Div:

B42.19: 162 Div HQ (Fat-1)

B46.14: 189 Rec Mech Bn (-), Lapidot M Arm TF (Assigned to 162 Div)

B48.11: 113/217 C Arm Bn [2], 126/217 C Arm Bn [2]

B49.12: 142/217 C Arm Bn, Wnr/217 Abn Co

B48.12: 19/460 M Arm Bn [2]

B48.13: 100/460 M Arm Bn
B47.14: 198/460 C Arm Bn [2], 86/460 Mech Bn
B30.21: 429/500 C Arm Bn
B41.20: 430/500 C Arm Bn [2]
B42.20: 433/500 C Arm Bn [2]
B47.19: 162 Div Combat Trains

247 Para Bde:

B32.14: 247 Para HQ (Fresh), 565 Abn Bn
B32.15: 416 Abn Bn
B41.17: 247 Para Combat Trains

Formation Activation Markers in Play:

143 Div, 162 Div, 247 Para Bde

Israeli Reinforcements:

Do not use the Israeli Order of Arrival. Use the below instead:

17 Oct 73

Enter via Airlift: 35 Para Bde (35 Para HQ (Fat-0), 890 Abn Bn)
Any eligible hex: 35 Para Bde (35 Para Combat Trains)

18 Oct 73

At 143 Div HQ: 88 DvL Amphib Rec Bn
At 162 Div HQ: 162 Div (271 Mech Eng Bn)
B41.01: 252 Div (252 Div HQ (Fat-0) 106 [2], 183 [2] C Arm Bn, 46 [2], 195 [2] M Arm Bn, 252 Div Combat Trains)

Arab Set Up:

Egyptian unless otherwise noted. Units not listed for a formation are not used in the scenario.

Egypt:

Unreleased Strategic Reserve:

Group 1: 182 Para Bde (182 Para HQ (Fresh), 38 ATGM Bn, 81, 85, 89 Abn Bn, 182 Para Combat Trains), **3 Mech Div** (3 Mech HQ (Fresh), 229/23, 254/23, 255/23 Arm Bn, 267/23 Mech Bn, 3 Mech Combat Trains)

Group 2: 139 Cdo Grp (139 Cdo HQ (Fresh), 39 ATGM Bn, 133, 223 Cdo Bn, 139 Cdo Combat Trains), **35 Tk Bde** (35 Tk HQ (Fresh), 283, 284, 285 Arm Bn, 270 Mech Bn, 35 Tk Combat Trains)

Group 3: 170 Para Bde (170 Para HQ (Fresh), 645 ATGM Bn, 75, 77, 79 Abn Bn, 170 Para Combat Trains), **27 Nasr Tk Bde** (27 Nasr HQ (Fresh), 10, 11, 12 Arm Bn, 290 Mech Bn, 27 Nasr Combat Trains)

Group 4: 3 Mech Div (3 Arm Cav Bn, 30 ATGM Bn, 217/10, 227/114 Arm Bn, 30/10, 31/10, 32/10, 340/114, 341/114, 342/114 Mech Bn)

Unassigned Independents:

B17.04: 329/AJ Palestinian Static Bn
B18.03: 339/AJ Palestinian Static Bn
B19.03: 349/AJ Palestinian Static Bn

16 Inf Div:

B24.16: 16 Inf HQ (Fat-1, PD), 35 ATGM Bn (Support), 646 AT Bn (Support), Tank Arm Bn (+)
(Support), 216 Arm Bn

B23.14: 26 Arm Cav Bn
B24.17: 296 T100 Arm Bn
B28.16: 7/3 Mech Inf Bn
B26.16: 8/3 Mech Inf Bn
B25.15: 9/3 Mech Inf Bn
B27.19: 73 Cdo Bn
B27.12: 16/16 Inf Bn
B25.13: 17/16 Inf Bn
B25.11: 18/16 Inf Bn
B30.17: 334/112 Inf Bn [5]
B28.20: 335/112 Inf Bn [5]
B29.19: 336/112 Inf Bn [5]
B17.10: 16 Inf Combat Trains

21 Tk Div:

B21.18: 21 Tk HQ (Fat-2), 9 Arm Cav Bn
B21.19: 654 ATGM Bn
B21.20: 204/1 Arm Bn [2], 205/1 Arm Bn [2]
B21.21: 206/1 Arm Bn [2], 259/1 Mech Bn [4]
B25.21: 200/14 Arm Bn [1]
B25.20: 201/14 Arm Bn [1]
B24.20: 203/14 Arm Bn [1], 260/14 Mech Inf Bn [3]
B22.17: 243/18 Arm Bn, 52/18 Mech Bn
B23.18: 53/18 Mech Bn
B23.17: 70/18 Mech Bn
B21.14: 21 Tk Combat Trains

23 Mech Div (-):

B12.20: 23 Mech HQ (Fresh, HQ is Done), 350/116 Mech Bn
B15.20: 231/116 Arm Bn
B11.19: 351/116 Mech Bn
B8.16: 352/116 Mech Bn
B1.20: 23 Mech Combat Trains

Formation Activation Markers in Play:

21 Tk Div, 23 Mech Div (-), 16 Inf Div

Arab Reinforcements:

17 Oct 73

B31.01: 25 Tk Bde (25 Tk HQ (Fat-2), 275, 276 [2], 277 [2] Arm Bn, 269 Mech Bn, 25 Tk Combat Trains)

18 Oct 73

B20.01: 4 Tk Div (4 Tk HQ (Fat-1), 207/2, 208/2, 209/2 Arm Bn, 261/2 Mech Bn, 4 Tk Combat Trains)
B22.21: 24 Tk Bde (24 Tk HQ (Fat-2), 248 [2], 252 [2], 253 [2] Arm Bn, 268 Mech Bn [4], 24 Tk Combat Trains)

6.8 Africa (Large)

Following the successful crossing of the Suez, the Israelis sought to breakout from their tenuous bridgehead and take the war into the African side of Egypt. The aim was to surround and cut off the Third Army. The Egyptians had to call on their General HQ reserves to stop the Israelis. Through confusion and denial, the response was muddled until it was almost too late. The race was on before the UN ceasefire.

Playing Area: Maps B and C

First Turn: 20 Oct 73

Last Turn: see 4.0

First Player: Israeli

Additional Supply Sources:

B28.35, B43.35 (Israelis)

Special Rules: Do not use the Air Warfare rules (1.5). Instead, use the Simplified Air Rules (5.1).

Victory Conditions:

Use the game victory conditions (4.0) for Sinai-related conditions. The **Egyptians** highest single turn total of VP hexes is 8 and **have** 1 VP for destroying at least 10 Forts. Two Egyptian Strategic Reserve Groups have been released.

Israeli Set Up:

Units not listed for a formation are not used in the scenario.

Airlift Points Available: 1

Unassigned Independents:

C62.27: 1/Bishop Static Co

C62.14: 2/Bishop Static Co

Nammer Div:

B36.28: Nammer Div HQ (Fat-1)

B43.27: Nammer Div Combat Trains

143 Div:

B23.10: 143 Div HQ (Fat-1)

B22.11: 634 Ferry Bn (Emplaced)

B22.10: 605 Bridge Bn (Emplaced)

B22.09: 630 Bridge Bn (Emplaced)

B35.16: 143 Div Combat Trains

252 Div:

B17.10: 252 Div HQ (Fat-0)

B24.10: 252 Div Combat Trains

162 Div:

B9.06: 162 Div HQ (Fat-0)

B18.09: 162 Div Combat Trains

440 Div:

C50.29: 440 Div HQ (Fat-0)

C55.28: 440 Div Combat Trains

11 Mech Bde:

B29.33: 11 Mech HQ (Fat-1, 1 Arty Asset), 279 Rec C Arm Bn

B29.31: 226 S Arm Bn [3]

B26.34: 54 Mech Bn

B29.29: 128 Mech Bn

274 Arm Bde:

B33.22: 274 Arm HQ (Fat-1, 2 Arty Assets)

B31.25: 25 T Arm Bn [2]

B30.21: 227 T Arm Bn

B30.15: 228 T Arm Bn

600 Arm Bde:

B25.11: 600 Arm HQ (Fat-2, 2 Arty Assets)

B26.12: 409 M Arm Bn [2]

B24.12: 410 M Arm Bn [2]

35 Para Bde:

B22.13: 35 Para HQ (Fat-1), 48 Abn Bn, 469 Abn Bn

B21.14: 890 Abn Bn (-) [3]

247 Para Bde:

B22.12: 247 Para HQ (Fat-2, 1 Arty Asset), 416 Abn Bn [4], 565 Abn Bn [4]

14 Arm Bde:

B18.11: 14 Arm HQ (Fat-2, 2 Arty Assets), 582 Shun Abn Bn [5]

B19.14: 79 M Arm Bn [2]

B26.08: 184 M Arm Bn [1] (yes, across the canal)

B16.11: Shmulik Abn TF [5]

B16.13: 88 DvL Amphib Rec Bn [2] (Assigned to 14 Arm)

B17.14: 424 Shkd Cav Bn (-) [3] (Assigned to 14 Arm)

Dead Pile: 87 M Arm Cav Bn, 407 M Arm Bn

421 Arm Bde:

B13.14: 421 Arm HQ (Fat-1, 2 Arty Assets), 264 M Arm Bn [2], 599 M Arm Bn [1]

Dead Pile: 257 M Arm Bn

401 Arm Bde:

B13.09: 401 Arm HQ (Fat-0, 1 Arty Asset)

B11.10: 46 M Arm Bn [2]

B11.11: 195 M Arm Bn [2]

164 Arm Bde:

B9.09: 164 Arm HQ (Fat-0, 2 Arty Assets), 183 C Arm Bn [2]

B9.08: 106 C Arm Bn [2]

Dead Pile: 104 C Arm Bn

460 Arm Bde:

B11.04: 460 Arm HQ (Fat-0, 2 Arty Assets), 271 Mech Eng Bn, 50 Abn Bn (Assigned to 460 Arm)
B17.06: 86 Mech Bn, Lapidot M Arm TF (Assigned to 460 Arm)
C9.33: 19 M Arm Bn [1], 189 Rec Mech Bn (-)
C8.33: 100 Ehud M Arm Bn
C8.32: 198 C Arm Bn [2]

500 Arm Bde:

C9.32: 500 Arm HQ (Fat-0, 1 Arty Asset), 433 C Arm Bn [2]
C10.32: 430 C Arm Bn [2]
B9.05: 429 C Arm Bn [2]

217 Arm Bde:

C13.34: 217 Arm HQ (Fat-0, 1 Arty Asset), 126 C Arm Bn [1]
C14.34: 113 C Arm Bn [2]
C12.33: 142 C Arm Bn [2], Weiner Abn Co

875 Mech Bde:

C42.32: 875 Mech HQ (Fat-0, 1 Arty Asset), 129 S Arm Bn [3]
C44.28: 89 Mech Bn
C37.35: 121 Mech Bn

Ayalon Inf TF:

C47.10: Ayalon HQ (Fat-0, 1 Arty Asset), 450 Abn Bn
C45.17: 52 M Arm Bn [2]
C42.05: A/225 Arm Bn (-), 202 Abn Bn (-)
C47.08: 182 S Arm Bn
C47.16: 9400 Inf Bn

Formation Activation Markers in Play:

143 Div, 162 Div, 252 Div, 440 Div, Nammer Div, 14 Arm Bde, 164 Arm Bde, 217 Arm Bde, 274 Arm Bde, 401 Arm Bde, 421 Arm Bde, 460 Arm Bde, 500 Arm Bde, 600 Arm Bde, 11 Mech Bde, 875 Mech Bde, 35 Para Bde, 247 Para Bde, Ayalon Inf TF

Israeli Reinforcements:

Do not use the Israeli Order of Arrival. Use the below instead:

20 Oct 73

A, B, or C (all the same entry): **Sela Div** (Sela Div HQ (Fresh), Sela Div Combat Trains), **5 Giv Bde** (5 Giv HQ (Fresh), 105, 171, 172, 173 Inf Bn), 484 Harv Arm Cav Bn (*Assigned to 5 Giv*), Yaron Abn TF (*Assigned to 5 Giv*)

21 Oct 73

Add: 8x Arty Points

A, B, or C: **179 Arm Bde** (179 Arm Bde HQ (Fat-0), 96 [2], 134 Rec [2] C Arm Bn)

22 Oct 73

Any HQ: Hisdai Abn TF

23 Oct 73

Any HQ: 564 Abn Bn

Ayalon Inf TF HQ: Ayalon Inf TF (B/225 Arm TF)

Arab Set Up:

Egyptian unless otherwise noted. Units not listed for a formation are not used in the scenario.

Egypt:

Unreleased Strategic Reserve:

Group 3: 170 Para Bde (170 Para HQ (Fresh), 645 ATGM Bn, 75, 77, 79 Abn Bn, 170 Para Combat Trains), **27 Nasr Tk Bde** (27 Nasr HQ (Fresh), 10, 11, 12 Arm Bn, 290 Mech Bn, 27 Nasr Combat Trains)

Group 4: 3 Mech Div (3 Arm Cav Bn, 30 ATGM Bn, 217/10, 227/114 Arm Bn, 30/10, 31/10, 32/10, 340/114, 341/114, 342/114 Mech Bn)

25 Tk Bde: Dead Pile (all)

Unassigned Independents:

B17.04: 329/AJ Palestinian Static Bn

B18.03: 339/AJ Palestinian Static Bn

B19.03: 349/AJ Palestinian Static Bn

C21.34: 359/AJ Palestinian Static Bn

C25.33: 5/Ymk Arab Static Bn

C36.12: Militia Static Bn

2 Inf Div:

B25.27: 2 Inf HQ (Fat-2, PD), 33 ATGM Bn [5] (Support), 364 AT Bn (Support), Tank Arm Bn (+) [6] (Support), 102 Arm Cav Bn

B26.26: 239 Arm Bn [2]

B23.24: 221 SU Arm Bn

B28.27: 360/117 Mech Inf Bn [4]

B27.29: 361/117 Mech Inf Bn [4]

B27.31: 362/117 Mech Inf Bn [4]

B26.23: 13 Cdo Bn [2]

B27.22: 10/4 Inf Bn [5]

B28.23: 11/4 Inf Bn [5]

B28.25: 12/4 Inf Bn [5]

B26.32: 507/120 Inf Bn [5]

B25.34: 508/120 Inf Bn [5]

B25.35: 509/120 Inf Bn [5]

B13.28: 2 Inf Combat Trains

24 Tk Bde:

B23.23: 24 Tk HQ (Fat-4), 252 Arm Bn [1]

B22.22: 248 Arm Bn [1]

B24.22: 253 Arm Bn [1]

B22.23: 268 Mech Inf Bn [2]

B21.26: 24 Tk Combat Trains

16 Inf Div:

B24.17: 16 Inf HQ (Fat-4, PD), 35 ATGM Bn (Support), 646 AT Bn (Support), Tank Arm Bn (+) (Support), 26 Arm Cav Bn [1]

B28.16: 7/3 Mech Inf Bn [3]

B26.15: 8/3 Mech Inf Bn [3]
B25.15: 9/3 Mech Inf Bn [3]
B23.15: 16/16 Inf Bn [2], 216 Arm Bn [1]
B24.14: 17/16 Inf Bn [2]
B22.15: 18/16 Inf Bn [2] , 296 T100 Arm Bn [1]
B30.17: 334/112 Inf Bn [3]
B28.20: 335/112 Inf Bn [3]
B29.19: 336/112 Inf Bn [3]
B21.15: 73 Cdo Bn [2], 16 Inf Combat Trains, 21 Tk Combat Trains

21 Tk Div:

B21.18: 21 Tk HQ (Fat-4), 243/18 Arm Bn [1] (Support), 9 Arm Cav Bn [2]
B22.16: 654 ATGM Bn [1]
B22.20: 204/1 Arm Bn [1]
B21.20: 205/1 Arm Bn [1]
B22.21: 206/1 Arm Bn [1]
B21.21: 259/1 Mech Bn [2]
B25.21: 200/14 Arm Bn [1]
B25.20: 201/14 Arm Bn [1]
B24.20: 203/14 Arm Bn [1], 260/14 Mech Inf Bn [2]
B22.18: 52/18 Mech Bn [2]
B23.18: 53/18 Mech Bn [2]
B24.18: 70/18 Mech Bn [2]
See above: 21 Tk Combat Trains (*see 16 Inf Div set up*)

182 Para Bde:

B20.17: 182 Para HQ (Fat-2), 38 ATGM Bn [1] (Support)
B20.15: 81 Abn Bn [4]
B20.16: 85 Abn Bn [4]
B21.17: 89 Abn Bn [4]
B16.21: 182 Para Combat Trains

139 Cdo Grp:

B18.19: 139 Cdo Grp (Fat-2), 39 ATGM Bn [1] (Support)
B17.19: 133 Cdo Bn [2]
B18.18: 223 Cdo Bn [2]
B13.23: 139 Cdo Combat Trains

23 Mech Div (-):

B6.20: 23 Mech HQ (Fat-3), 249/118 Arm Bn (Support), 32 ATGM Bn, 500/118 Mech Bn
B9.21: 23 Arm Cav Bn
B3.14: 350/116 Mech Bn [2]
B3.16: 351/116 Mech Bn [2], 231/116 Arm Bn[1]
B4.17: 352/116 Mech Bn [2]
B12.21: 501/118 Mech Bn
B14.20: 502/118 Mech Bn
B5.24: 23 Mech Combat Trains

3 Mech Div:

B2.11: 3 Mech HQ (Fat-2), 267/23 Mech Bn [3]

B2.12: 255/23 Arm Bn [1]
B1.11: 3 Mech Combat Trains
Deadpile: 229/23 Arm Bn, 254/23 Arm Bn

35 Tk Bde:

B2.08: 35 Tk HQ (Fat-1)
B3.06: 283 Arm Bn
B3.08: 284 Arm Bn, 270 Mech Bn
B3.10: 285 Arm Bn
B1.09: 35 Tk Combat Trains

4 Tk Div (-):

C4.28: 4 Tk HQ (Fat-2), 211/6 Arm Bn (Support)
B6.02: 208/2 Arm Bn [1]
C6.34: 209/2 Arm Bn [1], 261/2 Mech Bn [3]
C10.30: 256/6 Mech Bn
C11.31: 257/6 Mech Bn
C12.30: 258/6 Mech Bn
C1.29: 4 Tk Combat Trains
Dead Pile: 207/2 Arm Bn

130 Amph Bde:

C33.34: 130 Amph HQ (Fat-3), 603 Amphibious Bn [3]
C31.32: 602 Amphibious Bn [2]
C31.31: 130 Amph Combat Trains

3 Tk Bde:

C32.24: 3 Tk HQ (Fat-1), 241 Arm Bn [1]
C33.25: 240 Arm Bn [1]
C33.24: 242 Arm Bn [1]
C34.23: 262 Mech Bn [2]
C35.22: 3 Tk Combat Trains (Ghost)

6 Mech Div:

C33.15: 6 Mech HQ (Fat-1), 247/113 Arm Bn (Support)
C24.19: 31 ATGM Bn [1]
C38.11: 225/22 Arm Bn [2], 250/22 Arm Bn [2]
C39.12: 251/22 Arm Bn [2], 266/22 Mech Inf Bn [4]
C20.21: 337/113 Mech Bn [4]
C23.22: 338/113 Mech Bn [4]
C37.21: 1/1 Mech Bn [2]
C37.22: 238/1 Arm Bn [1], 3/1 Mech Bn [2]
C37.23: 20/1 Mech Bn [2]
C30.10: 6 Mech Combat Trains (Ghost)
Deadpile: 339/113 Mech Bn

7 Inf Div:

C38.24: 7 Inf HQ (Fat-3, PD), 34 ATGM Bn (Support), 640 AT Bn (Support), Tank Arm Bn (+)
(Support), 119 Arm Cav Bn
C39.28: 226 Arm Bn [2]

C41.25: 295 T100 Arm Bn
C42.22: 292 SU Arm Bn
C42.28: 34/11 Mech Inf Bn [5]
C41.27: 35/11 Mech Inf Bn [5]
C42.25: 36/11 Mech Inf Bn [5]
C42.29: 33 Cdo Bn [2]
C38.31: 24/8 Inf Bn [5]
C40.31: 25/8 Inf Bn [5]
C41.30: 26/8 Inf Bn [5]
C43.21: 37/12 Inf Bn [5]
C43.22: 38/12 Inf Bn [5]
C42.23: 39/12 Inf Bn [5]
C30.24: 7 Inf Combat Trains

19 Inf Div:

C41.14: 19 Inf HQ (Fat-3, PD), 37 ATGM Bn (Support), 641 AT Bn (Support), Tank Arm Bn (+) (Support), 19 Arm Cav Bn
C42.17: 212 Arm Bn [2]
C40.08: 47 ISU Arm Bn
C45.12: 5/2 Mech Inf Bn [5]
C46.13: 6/2 Mech Inf Bn [5]
C45.15: 22/2 Mech Inf Bn [5]
C41.10: 43 Cdo Bn [2]
C37.10: 63 Cdo Bn
C38.17: 163 Cdo Bn
C43.16: 4/5 Inf Bn [5]
C44.18: 14/5 Inf Bn [5]
C45.20: 15/5 Inf Bn [5]
C41.07: 2/7 Inf Bn [5]
C43.07: 19/7 Inf Bn [5]
C45.08: 21/7 Inf Bn [5]
C34.12: 19 Inf Combat Trains

Formation Activation Markers in Play:

130 Amph Bde, 4 Tk Div (-), 21 Tk Div, 3 Tk Bde, 24 Tk Bde, 35 Tk Bde, 3 Mech Div, 6 Mech Div, 23 Mech Div (-), 2 Inf Div, 7 Inf Div, 16 Inf Div, 19 Inf Div, 182 Para Bde, 139 Cdo Grp

Arab Reinforcements:

24 Oct 73

F or G: 8 Alg Arab Arm Bde (8 Arab Arm HQ (Fat-0), 2, 4, 10 Arm Bn, 9 Mech Bn, 8 Arm Combat Trains)

25 Oct 73

F or G: 3 Lib Arab Mech Bde (3 Arab Mech HQ (Fat-0), I, II, III Mech Bn, IV Arm Bn, 3 Mech Combat Trains)

26 Oct 73

F or G: 2 Moroccan Mot Bde (2 Mot HQ (Fat-0), II Arm Co, I Inf Rgt, 2 Mot Combat Trains)