Click Campaign to open nation roster sheets

The seven official nations are available to pick from

German Roster
American Roster
Russian Roster
British Roster
Japanese Roster
Italian Roster
French Roster
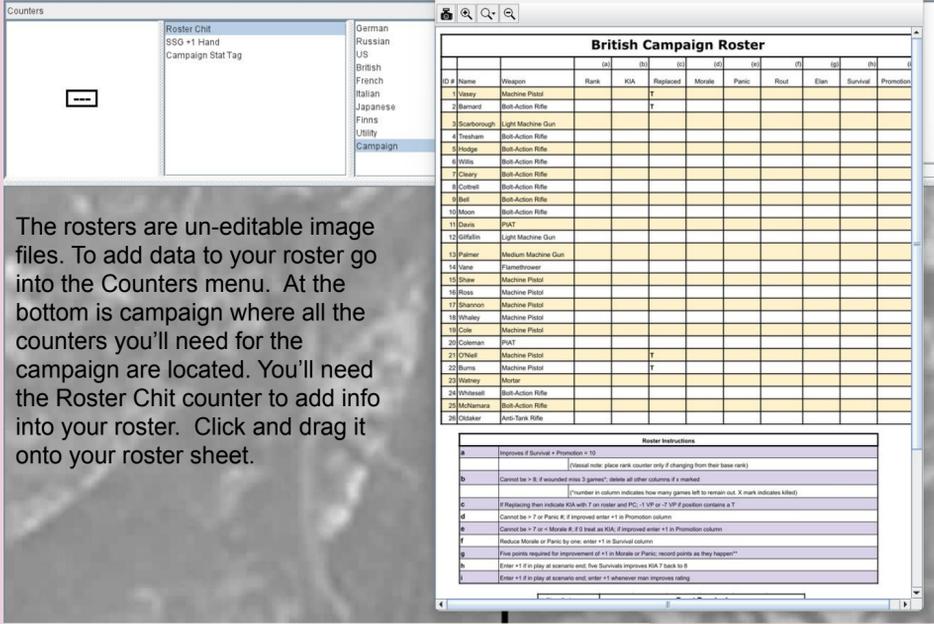
The rosters are un-editable image files. To add data to your roster go into the Counters menu. At the bottom is campaign where all the counters you'll need for the campaign are located. You'll need the Roster Chit counter to add info into your roster. Click and drag it onto your roster sheet.

Once the chit is in the cell you want to add data to right-click on it or hit Alt-E to enter the data. Here you just type in whatever info you're adding. before doing this it's recommended that you clone the chit and always leave at least one "generic" chit on your roster chart somewhere. This just saves you the step of dragging another one out of the counter menu. You can also highlight multiple chits and clone many at once.

Enter data Alt-E
Clone Ctrl-C
Delete Ctrl-D

Some suggestions are to list the campaigns you've chosen to play in the roster header. Perhaps add "W/L" under then As you get the results. To the right you can keep a tally of your current VPs.

When updating the soldier stats keep in mind if it's blank then the info on the soldiers card is what's current. I.e. a blank Rank cell means they are the rank that's printed on their card.


You could make a dash for each survival result or simply enter the actual number. It's really up to you how you want to record the results.

Once you're ready to change info on a soldier's cards go back to the Counters menu. In the Campaign option you'll find the counter named Campaign Stat Tag. Click on it and drag it onto the bottom of the soldier it's intended for.
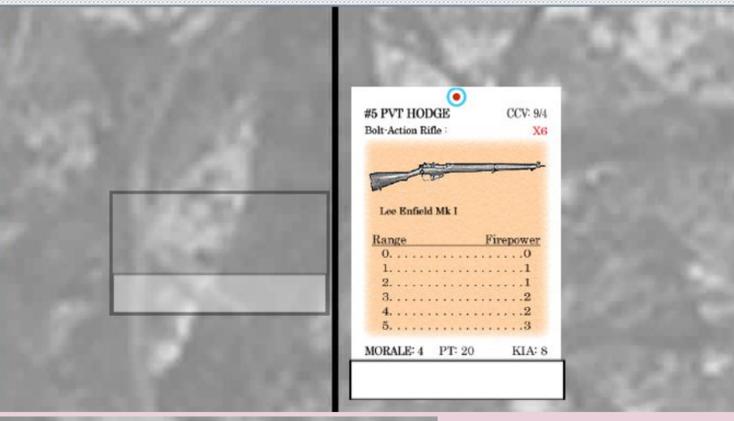

The counter is designed to stay attached to whatever it's placed onto and exactly where you put it. Double click the counter to get it to unattach itself from card you put it on.
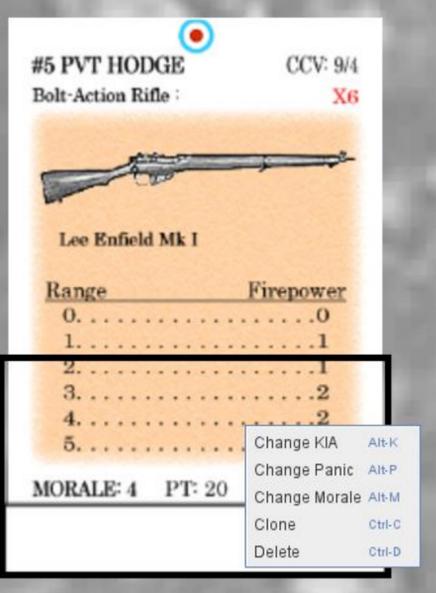
Once placed a right-click menu shows all the stats you can adjust. Selecting each change will take you through an iteration of all the options. You'll have to keep stepping through to get to the result you want

Change KIA   Alt-K
Change Panic   Alt-P
Change Morale   Alt-M
Clone   Ctrl-C
Delete   Ctrl-D

The data showing on the stat tag overrides that which is on the soldier's card. The (P:#) in the KIA section is the number for when the soldier is pinned.
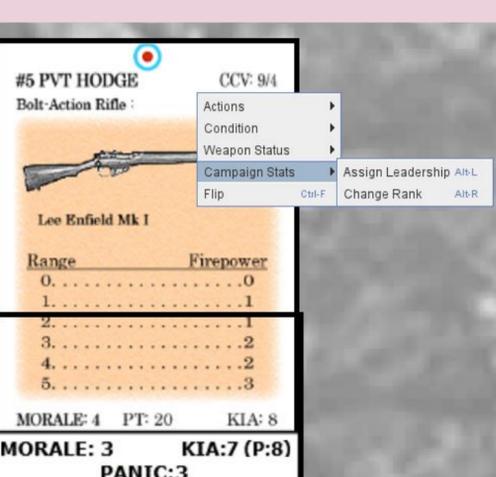
The other info that can be changed in the campaign is the rank and leadership of the soldier. Right-clicking on any card shows you that option under Campaign Stats. Assign Leadership simply adds the SL or ASL tag above their CCV value. Change Rank will cycle through the generic rank names and be placed right above their name.

Actions
Condition
Weapon Status
Campaign Stats   ▸   Assign Leadership Alt-L
Flip   Ctrl-F   Change Rank   Alt-R
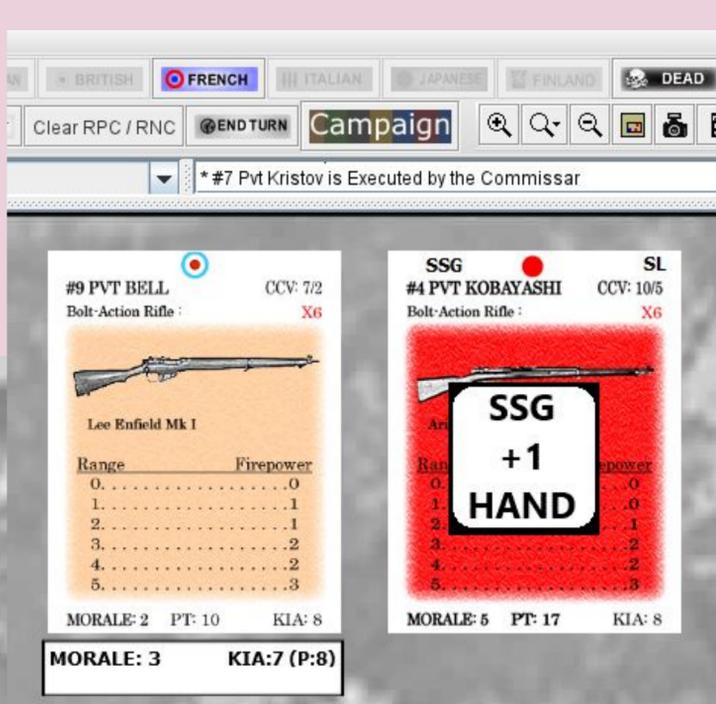
If you rank up to the SSG level place the +1 hand counter into your play area where you like. The flipped side of the counter reminds you that if your SSG is pinned that'll actually be -2 to your hand as it nullifies the SSG ability and invokes the pinned SL rule.