

[The following questions regarding the 1975 edition rules were submitted to Avalon Hill by Wendell Martin in a 10/89 letter. These Questions and Answers were posted on Web-Grognards (<http://grognard.com/>). I have added the paragraph and subject headings. Wendell Martin's web site, as listed, is no longer active. I did not check his e-mail addresses. cgm]

BLITZKRIEG ERRATA

21./32.74 Nullification of Automatic Victory

Q: It is stated in 32.74 that attacking units that moved through a (nullified) AV must retrace their steps as in 23.5. 23.5 has to do with beach supply. What rule reference was intended?

A: A rule that was deleted. The units are supposed to pile up as close as possible behind the nullified AV, not in enemy ZOC and not attacking.

23.4/32.3 Interception of Air Supply

Q: Also, nowhere in rule section 32.3 is it stated that air transport supply can be intercepted. Is it immune?

A: Yes.

28. Replacements

Q: The overall impression given by rule section 28 is that ground unit replacements can never exceed air unit replacements; if two of your three aircraft cities are bombed in a given turn, you may only produce one air and one ground unit. Is this correct?

A: No, we suggest that you allow 3 ground replacements and 3 air replacements, so bombing

the air replacements affects only air replacements.

28.1 Accumulated Replacements

Q: If this is the case, how can replacements be accumulated for later use (28.1)?

A: Replacements cannot be accumulated. 28.1 is simply wrong.

32.33 Interception of Air Transport

Q: Can non-paratroop units that are being air transported be intercepted (32.33)? I ask because there is no mention of them being intercepted and nullifying an AV like paratroop interception does (32.74).

A: Yes. The same rule applies to them, however - i.e. 32.74 applies to air transport as well.

32.4 Return Fire of Unescorted Bombers

Q: Do unescorted bombers also return fire at 1/2 strength (32.4)?

A: No - only if escorted.

36. Critical Resources

Q: Can captured enemy cities be used by the capturing player?

A: No, only the neutral cities can be used by either side. ●

Wendell Martin

wendell.martin@the-matrix.com
73737.1237@compuserve.com
<http://www.bham.net/users/wendell>