

## Essential Player's Aids

Sequence of Play	Alt+F2
Spotting Modifiers	Alt+F3
Attack Modifiers	Alt+F5
Weapon Characteristics	Alt+F6
Off Board Artillery	Alt+F7
Table of Checks	Alt+F8
Friendly Attacking Random Events	Alt+F9
Friendly Defending Random Events	Alt+F10
Enemy Attacking Random Events	Alt+F11
Enemy Defending Random Events	Alt+F12

## Game Displays and Die Rolls

Roll 1D6	Alt+A
Roll 1D10	Alt+B
Show/Hide Markers	Alt+M
Show/Hide Turn Track	Alt+T
Show/Hide Hand	Alt+H
Show/Hide Display Mat	Alt+D
Show/Hide Friendly Characters	Alt+F
Show/Hide Enemy Characters	Alt+E
Show/Hide Civilian Characters	Alt+C
Show/Hide Graveyard	Alt+G
Access Random Events	Alt+R
Show/Hide Notes	Alt+N
Show/Hide Overview	Alt+O
Show/Hide All Pieces	Alt+P
All Markers Invisible	Alt+I
All Markers Visible	Alt+V
Show LOS Thread	Alt+Q

## Administrative Markers and Cards

Draw Enemy from Cup A	Control+A
Draw Enemy from Cup B	Control+B
Change Location Label	Shift+L
Move Card to Initiative	Control+I
Move Card to Discard Pile	Control+R
Reshuffle Deck	Control+Q
Initiative Position	Control+1 to 0
Reset Initiative	Control+R

## Screen Navigation

Nudge Screen Slowly	Arrow Keys
Jump One Screen	Function+Arrow Keys
Zoom In	Control+=
Zoom Out	Control+-
Selected to Top of Stack	Up Arrow
Selected to Bottom of Stack	Down Arrow
Selected Up One in Stack	Right Arrow
Selected Down One in Stack	Left Arrow

## General Commands

Remove	Control+D
Clone	Control+C
Change Label	Control+L

## Soldier Status

Enemy Known/Unknown	Control+U
Friendly Spotted	Control+S
Friendly Hidden	Control+H
Low Ammo	Shift+E
Out of Ammo	Control+F
Light Wound	Shift+L
Bad Wound	Shift+B
Bandage Wound	Alt+Shift+B
KIA	Control+K

## Soldier Movement Orders

Duck Back	Shift+1
Hide	Shift+2
Sneak	Shift+3
Evade	Shift+4
Sprint	Shift+5
Charge	Shift+6
Run & Gun	Shift+7

## Soldier Fire Orders

Aimed Fire	Control+1
Rapid Fire	Control+2
Suppressive Fire	Control+3
Slow Suppressive Fire	Control+4
Grenade	Control+5
Rifle Grenade	Control+6
Smoke Grenade	Control+7

## Soldier Other Orders

Plan	Alt+1
Reload	Alt+2
Medical Aid	Alt+3
Search	Alt+4
Rally	Alt+5
Carry/Drag	Alt+6
Guard	Alt+7

## Soldier Morale

Normal	Shift+N
Bold	Shift+Y
Aggressive	Shift+A
Berserk	Shift+Z
Cautious	Shift+C
Shaken	Shift+S
Rout	Shift+R
Increase Morale	Control+]
Decrease Morale	Control+[

## Soldier Miscellaneous

Mark Moved	Control+M
Movement Trail	Control+T
Return Dummy to Display	Control+R
Return Character to Display	Alt+Control+R

## Alter Existing Order

Change to Duck Back	Shift+D
Change Duck Back to Hide	Shift+H
Change to Mêlée	Shift+M
Rotate CW	Control+X
Rotate CCW	Control+Z

## Weapon Ranges

Primary Weapon	Control+W
Secondary Weapon	Shift+W
Hand Grenade	Shift+G
Flare	Shift+F
Illuminated Area	Shift+I

## Artillery

Place Smoke	Shift+S
Fading Smoke	Control+F
Place Crater	Shift+C
Place Rubble	Shift+R
Mark Minefield	Control+F