

FAMILY BUSINESS

Mob War!

Five events will trigger the start of the Mob War:

- Playing an Ambush card
- Playing a Vendetta card
- Playing a Mob War card
- Having six or more mobsters on the Hit List
- Having six or fewer total mobsters left in the game



When a Mob War starts, mobsters will begin to die at the beginning of the next player's turn. The player should draw a card and then press the "Mob Hit" button, causing the mobster in the Hit 1 slot to be sent to the graveyard, and the other to move up. If Ambush or Vendetta are played, hit the button TWICE to eliminate two mobsters. This continues until the Mob War is over, either by playing the Truce card or when there are no more mobsters on the Hit List