

Wavells War Advanced and Optional Rule Options

Rule No.	Rule Type	Rule Title	Yes	No	N/A
3.D.7	Advanced	Central Med Reduction / Eastern Med Expansion			
5.B.3	Advanced	Ownership of Cities, Ports, and Airbases			
5.B.4	Advanced	Half RE Units			
7.B.2	Advanced	Fair Weather Roads			
12.C.1.d	Advanced	Axis Standard Supply Terminal Restrictions			
12.D.3	Advanced	Minimal Attack Supply			
12.D.4	Advanced	Tracing Attack Supply to Full Supply Sources for Attack Supply			
12.H.3	Advanced	SMP Losses and Gains			
13.C	Advanced	Retreats and Overruns			
14.A.1.e	Advanced	Other Railroad Construction			
14.A.1.f	Advanced	Renovation of Iranian Rail Net			
14.A.1.g	Advanced	Road Construction			
14.A.1.h	Advanced	Port Construction			
14.A.1.i	Advanced	Incremental Construction of Temporary Airfields			
14.A.1.j	Advanced	Low-Maintenance Temporary Airfields			
15.C.5	Advanced	Commonwealth Breakdowns			
17.F	Advanced	Unprepared Airbases			
20.G.2.k	Advanced	River Transport Marshaling Yards (Requires Rule 34C)			
20.G.3	Advanced	Minimal Air Support			
22.C	Advanced	Harrassment Abatement			
25.C.6	Advanced	ARP Spending Limits			
25.C.7	Advanced	ARP Accumulation			
25.C.8	Advanced	Special ARP Transfer Range			
25.E	Advanced	Deactivations (Air Unit)			
31.A.6	Advanced	Concealed Cargo			
34.C	Advanced	Nile River Movement			
36.D.2	Advanced	Desert Storms and Temporary Airfields			
37.C.2.c	Advanced	Kufra			
37.E.4	Advanced	Forming / Replacement Pool Units in Allied Garrisons			
37.J.3	Advanced	Fair Weather Roads [in East Africa] (Requires Rule 7B2)			
37.K	Advanced	Inter-Allied Cooperation Limits			
38.B.1	Advanced	[British Empire] Operational Area - Advanced Exception #1			
38.B.1	Advanced	[British Empire] Operational Area - Advanced Exception #2			
38.B.3	Advanced	Australian Preservation			
38.B.4	Advanced	Special [British] Breakdown / Assembly Combinations			
5.B.5	Optional	Ownership of Territory			
7.A.5.b	Optional	Temporary Capacity Increase			
7.A.5.c	Optional	Permanent Capacity Increase			
7.A.8	Optional	Off-map Balkan Rail Connections			
7.E	Optional	Bridges			

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12.B.3	Optional	Reduced Overland Element			
12.C.1.e	Optional	Standard Supply Terminal Suppression			
12.C.4.c	Optional	Special GSP Expenditure			
12.E.3	Optional	Elimination from Lack of General Supply			
12.E.4	Optional	Intrinsic AA and General Supply Effects			
12.H.4	Optional	SMP Capture			
12.H.5	Optional	[SMP] Cartage by Ground Units			
14.A.1.k	Optional	Variable Demolition Cost			
14.A.1.l	Optional	Axis Airfield Repair on Islands			
14.A.1.m	Optional	Bridge Repair (Requires Rule 7E)			
14.A.1.n	Optional	Dismantling			
14.F.3	Optional	[Commando] Movement / Retreat through ZOCs			
14.F.4	Optional	[Commando] Bridge Seizure (Requires Rule 7E)			
14.F.5	Optional	Seizing the Iron Gate (Requires Rule 38X8)			
14.H.2.b	Optional	[Transport Counters] Optional Mechanics			
14.I.2	Optional	Bande			
14.J.2	Optional	Cavalry in the Desert			
14.L	Optional	Border and Reserve Units			
14.M.2	Optional	Heavy AA Units			
15.D.2	Optional	Panzer Regiment Breakdowns			
15.D.3	Optional	Infantry Brigade Breakdowns			
20.F.3	Optional	Dedicated Transport			
20.F.4	Optional	Special Air Drop Capacity			
20.G.1.b	Optional	Ports - Catastrophic Port Hits			
20.G.2.j	Optional	[Bombing] Bridges (Requires Rule 7E)			
20.G.4	Optional	Air Support Limits			
23.E.3	Optional	Bombers as Transports			
23.E.4	Optional	Heavy Transports			
23.G.2.a	Optional	Floatplane Airbase Capacity			
23.G.2.b	Optional	Floatplane Transports			
23.J	Optional	Axis Air Ops from Aegean Islands			
24.B.7	Optional	Direct [Air] Drops			
24.B.8	Optional	Special Axis Airborne Capture of Airfields			
31.E.2	Optional	[Axis Anti-Shipping Forces] Eastern Mediterranean / Aegean Sea			
33.F.6	Optional	Additional Allied Minor Amphibious Special Ops Using Marines			
34.D	Optional	Emergency Evacuation			
34.E	Optional	Allied Carriers as Transports			
34.F	Optional	Allied Port Bombardment			
34.G	Optional	Allied Blockships			
37.A.7	Optional	Water in the Desert			
37.E.5	Optional	British Strategic Reserve			
37.I.2.b	Optional	[Bombing Malta] Progressive Damage			
37.J.4	Optional	Addis Ababa			
37.J.5	Optional	Bande (Requires Rule 14I2)			
37.L	Optional	Free Greeks and Yugoslavs			
38.B.5	Optional	Indian Mountain Capabilities			

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38.E.2	Optional	Government / Emperor Haile Selassie			
38.F.3	Optional	5th Leichte Division			
38.G.6	Optional	Greek Demoralization			
38.G.7	Optional	Mount Athos			
38.J.5	Optional	Variable Coup Collapse / Surrender			
38.J.6	Optional	Axis Intervention in Iraq			
38.J.7	Optional	Iraqi Armor			
38.J.8	Optional	The Anglo-Iraqi Treaty			
38.U.3	Optional	French Louisianans			
38.V.3.f	Optional	Variable Levant Surrender to Allies			
38.V.3.g	Optional	Levant Replacements			
38.X.7	Optional	Alternative [Yugoslav] Mobilization			
38.X.8	Optional	The Iron Gate			
39	Optional	Guerrillas			
39.E.1	Optional	Gideon Force			
39.E.2	Optional	Merille Tribesman (Requires Rule 39E3)			
39.E.3	Optional	Turakana Tribesman (Requires Rule 39E2)			
39.E.4	Optional	Fawzi al Qawukji			
40.B.4	Optional	Special Replacements			
40.B.5	Optional	Fractional RP Accumulation			