

COUNTER SHORTCUTS

COMMAND	DESCRIPTION	AFFECTED UNITS
ALT F	Assign to Front/HQ	
CTRL V	Change Airbase Color/Reserve or Supply Nationality	Airbase, Reserve, Supply
CTRL C	Clone	
CTRL X	Decrease	
CTRL D	Delete	
CTRL G	DG	
CTRL SHIFT G	DG (Small)	
CTRL E	Exploit	
CTRL SHIFT E	Exploit (Small)	
CTRL F	Flip Counter/Move Mode	
CTRL U	Fueled	
CTRL H	Hedgehog	
CTRL SHIFT H	Hedgehog (Small)	
ALT H	Hedgehog (Transparent)	
ALT A	Highlight Formation	Multi-Unit Formations
CTRL B	Inactivate	Air
CTRL Z	Increase	
ALT U	Interdiction/Trainbusting	Air
CTRL Q	Label	
CTRL L	Low Stocks	
CTRL A	Mark Moved	
CTRL M	Mask	
CTRL T	Movement Trail	
CTRL O	Out of Supply	
CTRL SHIFT O	Out of Supply (Small)	
CTRL N	Patrol Zone (Allied)	Air
ALT N	Patrol Zone (Axis)	Air
CTRL 1	Place Fueled Marker	HQs
CTRL R	Replace	
CTRL [Rotate CCW	
CTRL]	Rotate CW	
CTRL P	Send to Dead Pile, return to Reserve/Brkdwn boxes	
CTRL B	Send to Formation Holding Box	Multi-Unit Formations
ALT B	Send to Formation Marker	Multi-Unit Formations
ALT P	Send to Removed Pile	
CTRL U	Show Arrow on Airbase	Airbase
CTRL K	Show Step Loss	Multi-Step Units
CTRL J	Step Loss Marker	Multi-Step Units
CTRL S	Strat Move	
CTRL SHIFT S	Strat Move (Small)	

GLOBAL SHORTCUTS

COMMAND	DESCRIPTION	AFFECTED UNITS/GAMES
ALT 1	1 die roll	
ALT 2	2 dice roll	
ALT 3	2 + 1 dice roll	
ALT CTRL Y	Remove Allied Trainbusting/Interdiction	
SHIFT CTRL Y	Remove Axis Trainbusting/Interdiction	
CTRL D	Remove DG	
CTRL D	Remove Exploit	
CTRL SHIFT U	Reset Fueled Axis	
ALT CTRL U	Reset Fueled Allied	
F3	Show/Hide All Pieces	
CTRL 2	Show/Hide Combat Units/Markers	Baltic Gap
CTRL 3	Show/Hide Control Units	Baltic Gap
F1	Zoom In	
F2	Zoom Out	