

## Menu



: Contains All needed Components



: Rolls for ABC

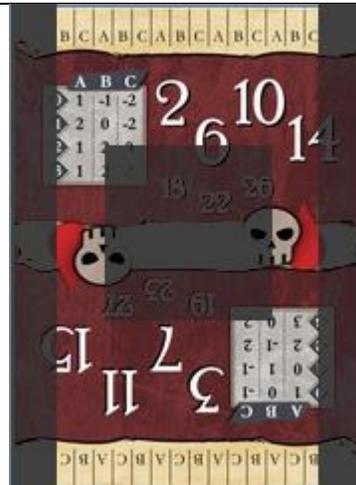
## Gameplay

Cards that are flip able can be flipped by clicking in the center of the Card

Cards that are 180° turn-able can be rotated by clicking on the right or left edge of the Card

The Range Card can be moved by clicking the edges left and right. This will increase or decrease the Range.

Clicking the arrows left and right increase/decrease the Character HP/Loot/Monster HP Tracker



A click on the Name lets you change the Name of your Hero.

If you find a Trash bin on the corner of a Card a click there will remove the card.

Clicking on the loot bag opens a text field where you can enter your purchased/gained items.

A click on the number in the lower right corner lets you set your current Money

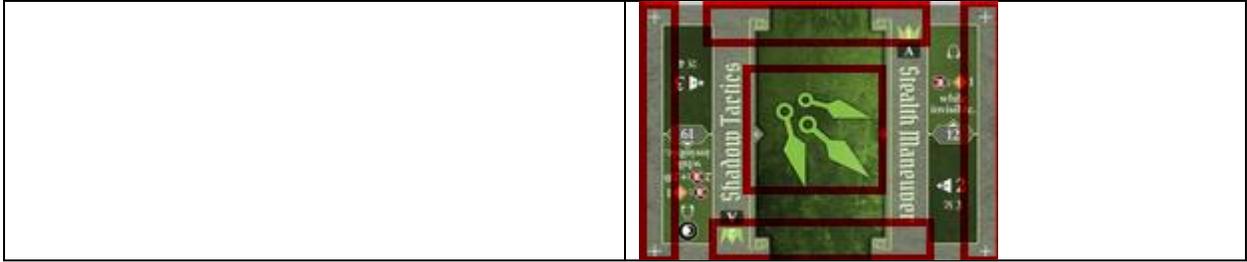
A click on the Red X in the lower right corner creates a red x marker that is useable for tracking several Character Stats (Level, Achievements, Scenarios...)

Ability Cards can be flipped by clicking in the center of the card.

A click on the left and right edges will rotate the card 180°

A click on the upper and lower edges will move the card up or down. This lets you easily track which cards are selected this turn.





## Components



I added additional tokens for an easier gameplay. With the Hero Token you can track the current location. A money token can be placed on defeated Enemies. After looting a Money token a click on the Money token will change it to a Red X Marker. This can be used to visualize which enemy/treasure/money is already gone.