

Essential Player's Aids

Sequence of Play	Alt+F2
Spotting Modifiers	Alt+F3
Attack Modifiers	Alt+F5
Weapon Characteristics	Alt+F6
Off Board Artillery	Alt+F7
Table of Checks	Alt+F8
Friendly Attacking Random Events	Alt+F9
Friendly Defending Random Events	Alt+F10
Enemy Attacking Random Events	Alt+F11
Enemy Defending Random Events	Alt+F12

Game Displays and Die Rolls

Roll 1D6	Alt+A
Roll 1D10	Alt+B
Show/Hide Markers	Alt+M
Show/Hide Turn Track	Alt+T
Show/Hide Hand	Alt+H
Show/Hide Display Mat	Alt+D
Show/Hide Friendly Characters	Alt+F
Show/Hide Enemy Characters	Alt+E
Show/Hide Civilian Characters	Alt+C
Show/Hide Graveyard	Alt+G
Access Random Events	Alt+R
Show/Hide Notes	Alt+N
Show/Hide Overview	Alt+O
Show/Hide All Pieces	Alt+P
All Markers Invisible	Alt+I
All Markers Visible	Alt+V
Show LOS Thread	Alt+Q

Administrative Markers and Cards

Draw Enemy from Cup A	Control+A
Draw Enemy from Cup B	Control+B
Change Location Label	Shift+L
Move Card to Initiative	Control+I
Move Card to Discard Pile	Control+R
Reshuffle Deck	Control+Q
Initiative Position	Control+1 to 0
Reset Initiative	Control+R

Screen Navigation

Nudge Screen Slowly	Arrow Keys
Jump One Screen	Function+Arrow Keys
Zoom In	Control+=
Zoom Out	Control+-
Selected to Top of Stack	Up Arrow
Selected to Bottom of Stack	Down Arrow
Selected Up One in Stack	Right Arrow
Selected Down One in Stack	Left Arrow

General Commands

Remove	Control+D
Clone	Control+C
Change Label	Control+L

Soldier Status

Enemy Known/Unknown	Control+U
Friendly Spotted	Control+S
Friendly Hidden	Control+H
Low Ammo	Shift+E
Out of Ammo	Control+F
Light Wound	Shift+L
Bad Wound	Shift+B
Bandage Wound	Alt+Shift+B
KIA	Control+K

Soldier Movement Orders

Duck Back	Shift+1
Hide	Shift+2
Sneak	Shift+3
Evade	Shift+4
Sprint	Shift+5
Charge	Shift+6
Run & Gun	Shift+7

Soldier Fire Orders

Aimed Fire	Control+1
Rapid Fire	Control+2
Suppressive Fire	Control+3
Slow Suppressive Fire	Control+4
Grenade	Control+5
Rifle Grenade	Control+6
Smoke Grenade	Control+7

Soldier Other Orders

Plan	Alt+1
Reload	Alt+2
Medical Aid	Alt+3
Search	Alt+4
Rally	Alt+5
Carry/Drag	Alt+6
Guard	Alt+7

Soldier Morale

Normal	Shift+N
Bold	Shift+Y
Aggressive	Shift+A
Berserk	Shift+Z
Cautious	Shift+C
Shaken	Shift+S
Rout	Shift+R
Increase Morale	Control+]
Decrease Morale	Control+[

Soldier Miscellaneous

Mark Moved	Control+M
Movement Trail	Control+T
Return Dummy to Display	Control+R
Return Character to Display	Alt+Control+R

Alter Existing Order

Change to Duck Back	Shift+D
Change Duck Back to Hide	Shift+H
Change to Mêlée	Shift+M
Rotate CW	Control+X
Rotate CCW	Control+Z
Remove All Orders	Alt+Control+O

Weapon Ranges

Primary Weapon	Control+W
Secondary Weapon	Shift+W
Hand Grenade	Shift+G
Flare	Shift+F
Illuminated Area	Shift+I

Artillery

Place Smoke	Shift+S
Fading Smoke	Control+F
Place Crater	Shift+C
Place Rubble	Shift+R
Mark Minefield	Control+F